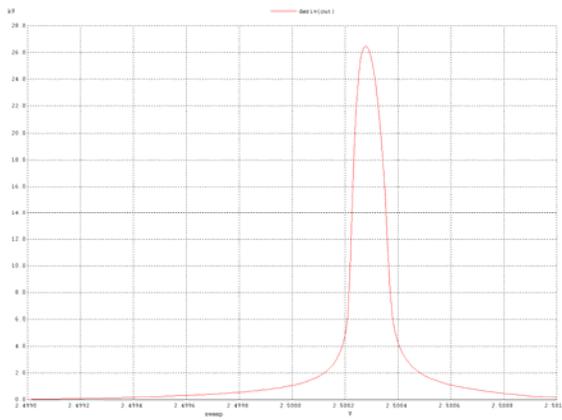


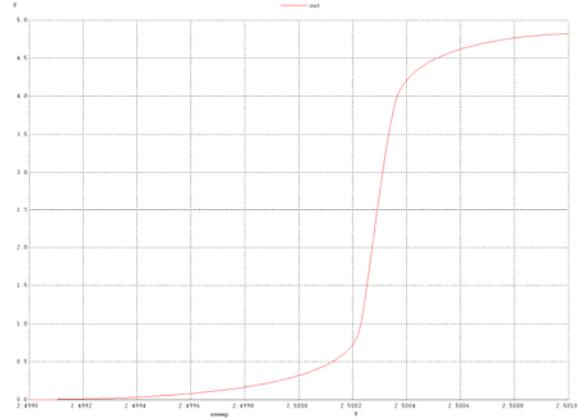
## Problem 27.1

Using long channel CMOS process, compare the performance (using simulations) of the comparator in Fig. 27.8 with the comparator in Fig. 27.9. Your comparison should include: DC gain, systematic offset, delay, sensitivity, and power consumption.

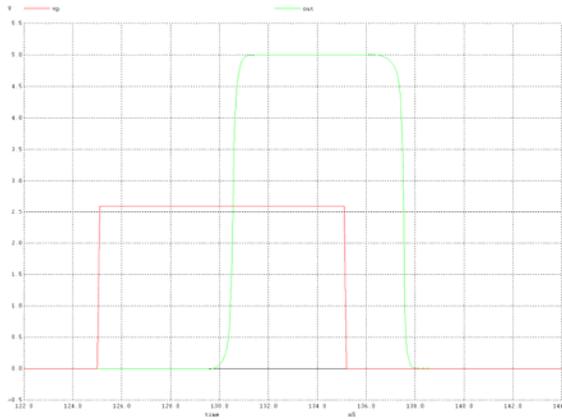
Lets begin by simulating the comparator in Fig. 27.8 and examine its performance.



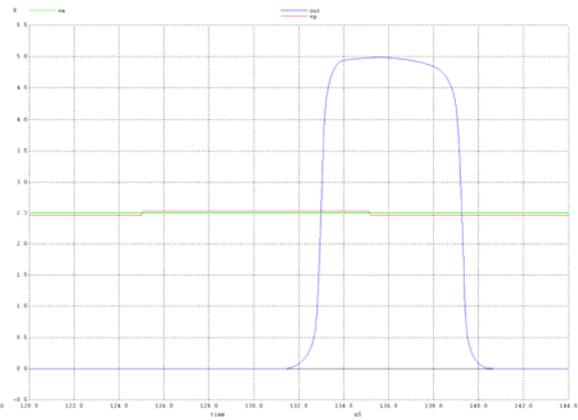
**Gain = 26500 V/V**



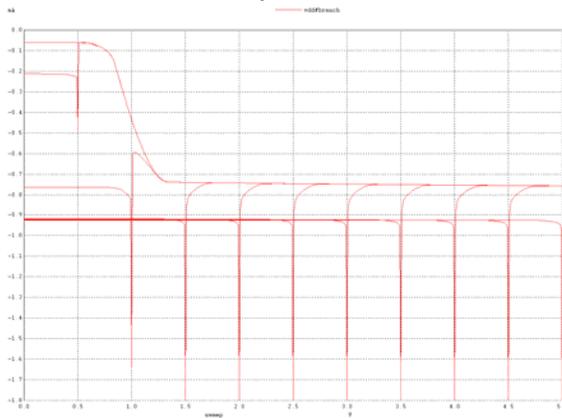
**Offset = 300uV**



**Delay = 5.5nS**

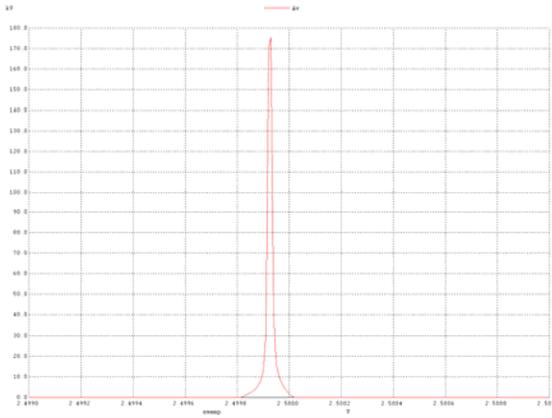


**Sensitivity = 40mV**

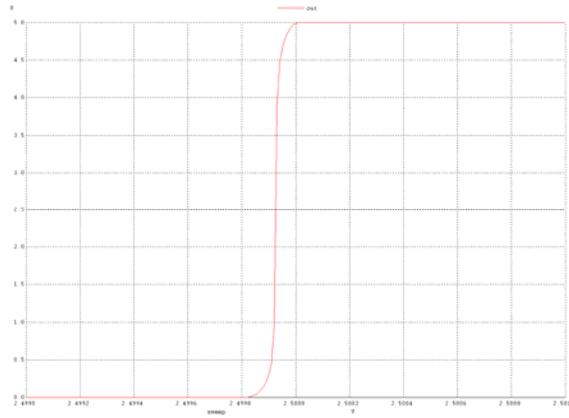


**power consumption**

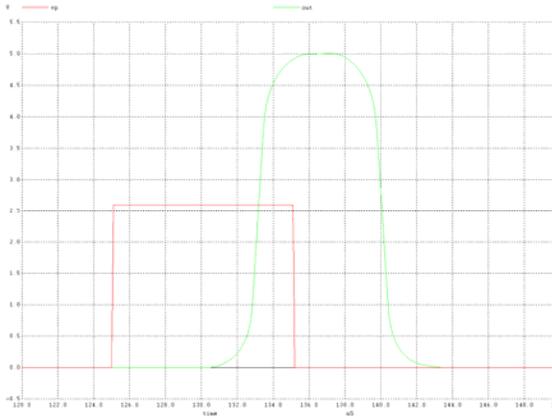
Let's now revisit the performance of the comparator seen in Fig. 27.9 and compare the performance of the two comparators.



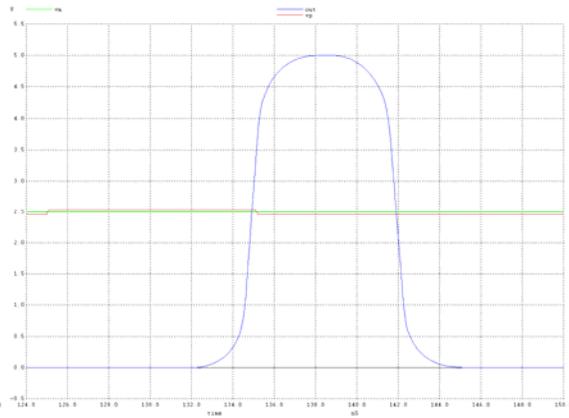
**Gain = 175000 V/V**



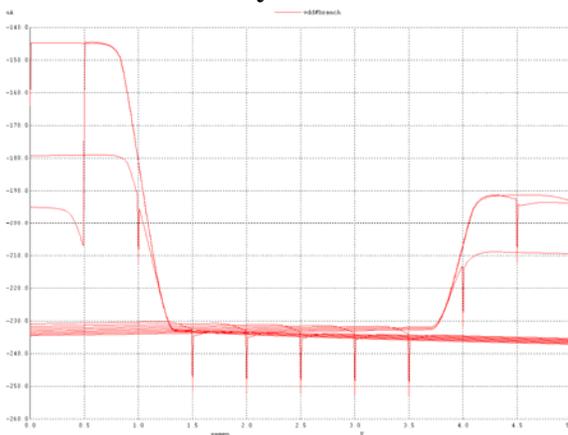
**Offset = 75uV**



**Delay = 8ns**



**Sensitivity = 40mV**



**power consumption**

The gain is less for the comparator in Fig 27.8 (26.5 kV/V vs. 150 kV/V)  
 The offset is greater for the comparator in Fig 27.8 (300uV vs. 75 uV)

The Delay is less for the comparator in Fig 27.8 (5.5nS vs. 8.nS)

The sensitivity is roughly the same

The power consumption is greater in the comparator in Fig 27.8, as can be seen by the larger amount of current flowing through it as compared to the comparator in Fig27.9

The comparator in Fig. 27.8 is less complex and has a smaller layout area.

The net list for the comparator in Fig. 27.8 is as follows.

Problem 27.1

```
.control
destroy all
run
.endc
.option scale=1u
*.dc vp 0 5 10m vm 0 5 500m
*.dc vp 2.499 2.501 10u
.tran 100p 150n

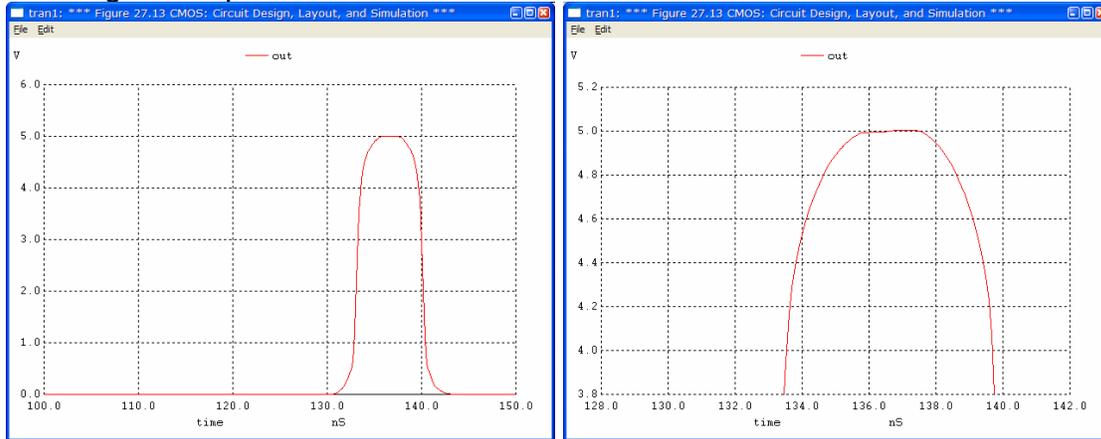
VDD VDD 0 DC 5
Vp vp 0 DC 2.5 PULSE 2.46 2.54 125n 0 0 10n
vm vm 0 DC 2.5
X1 vbiasn vbiasp vdd bias
M1 n1 vp vss 0 NMOS L=1 W=10
M2 n2 vm vss 0 NMOS L=1 W=10
Ma vss vbiasn 0 0 NMOS L=2 W=20
M31 n1 n1 vdd vdd PMOS L=1 W=20
M41 n2 n2 vdd vdd PMOS L=1 W=20
M3 vop n1 vdd vdd PMOS L=1 W=20
M4 vom n2 vdd vdd PMOS L=1 W=20
M5 vop vop vc 0 NMOS L=1 W=10
M6 vop vom vc 0 NMOS L=1 W=10
M7 vom vop vc 0 NMOS L=1 W=10
M8 vom vom vc 0 NMOS L=1 W=10
Mb vc vc 0 0 NMOS L=10 W=10
M9L n4 vom n3 0 NMOS L=1 W=10
M9R vdo vop n3 0 NMOS L=1 W=10
M10L n4 n4 vdd vdd PMOS L=1 W=20
M10R vdo n4 vdd vdd PMOS L=1 W=20
Mc n3 n4 0 0 NMOS L=1 W=10
MIN out vdo 0 0 NMOS L=1 W=10
MIP out vdo vdd vdd PMOS L=1 W=20

.subckt bias vbiasn vbiasp VDD
M1 Vbiasn Vbiasn 0 0 NMOS L=2 W=10
M2 Vbiasp Vbiasn Vr 0 NMOS L=2 W=40
M3 Vbiasn Vbiasp VDD VDD PMOS L=2 W=30
M4 Vbiasp Vbiasp VDD VDD PMOS L=2 W=30
Rbias Vr 0 6.5k
MSU1 Vsur Vbiasn 0 0 NMOS L=2 W=10
MSU2 Vsur Vsur VDD VDD PMOS L=100 W=10
MSU3 Vbiasp Vsur Vbiasn 0 NMOS L=1 W=10
.ends
.include .\lum_models.txt
.end
```

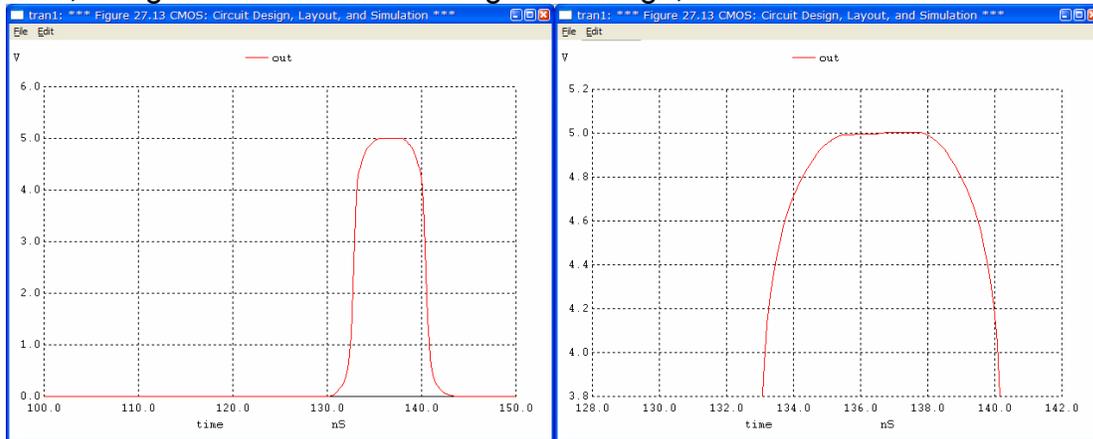
## Problem 27.2

Show, using simulations, how the addition of a balancing resistor in Fig. 27.14 can be used to improve the response seen in Fig. 27.13.

The original response:



Now, using a 10/1 nMOS with the gate tied high, we see:



As can be seen from the right-hand plots, the step response is marginally wider, providing more energy in the output pulse.

### Problem 27.3

Simulate the operation of the comparator in Fig 27.15 in the short channel CMOS process. Determine the comparators sensitivity and kickback noise.

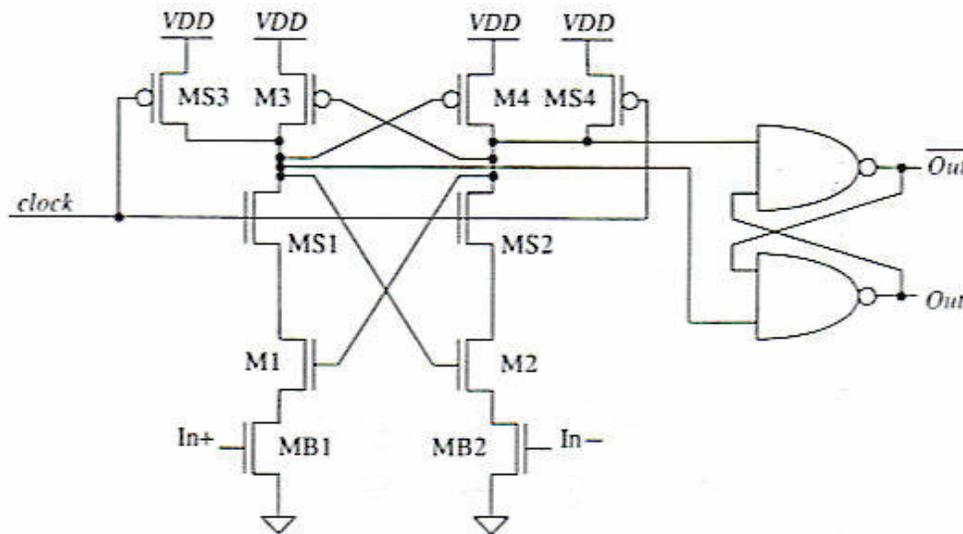
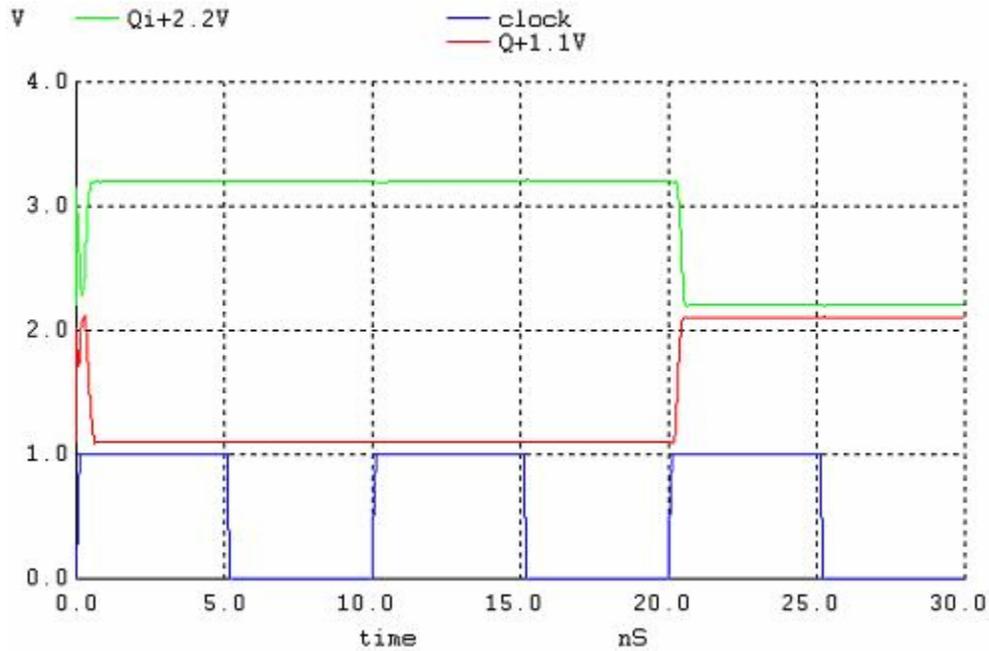


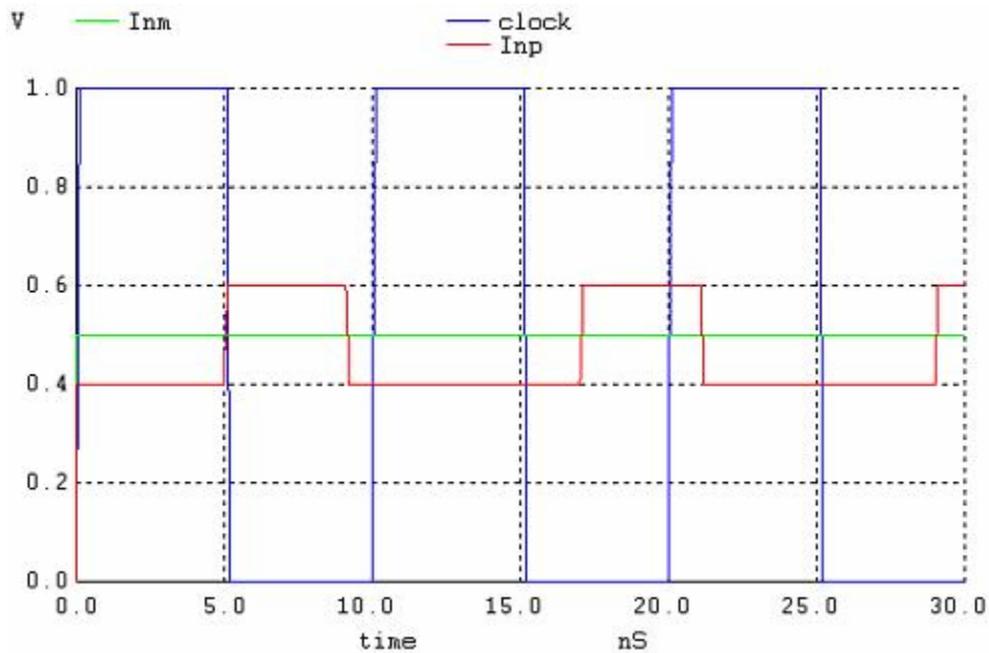
Figure 27.15 A clocked comparator based on Figs. 16.32 and 16.35.

The next two graphs show the general operation of the comparator. You can see from Fig 27.15 that when clock is low, the outputs of the diff amp are pulled to VDD. This causes the outputs to hold the desired value and also charges the output nodes to a known value before the sense. Transistors M1 and M2 fully turn on also when clock goes low causing all nodes to be at a known state unless the inputs are less than the threshold voltage.

Outputs Versus Clock

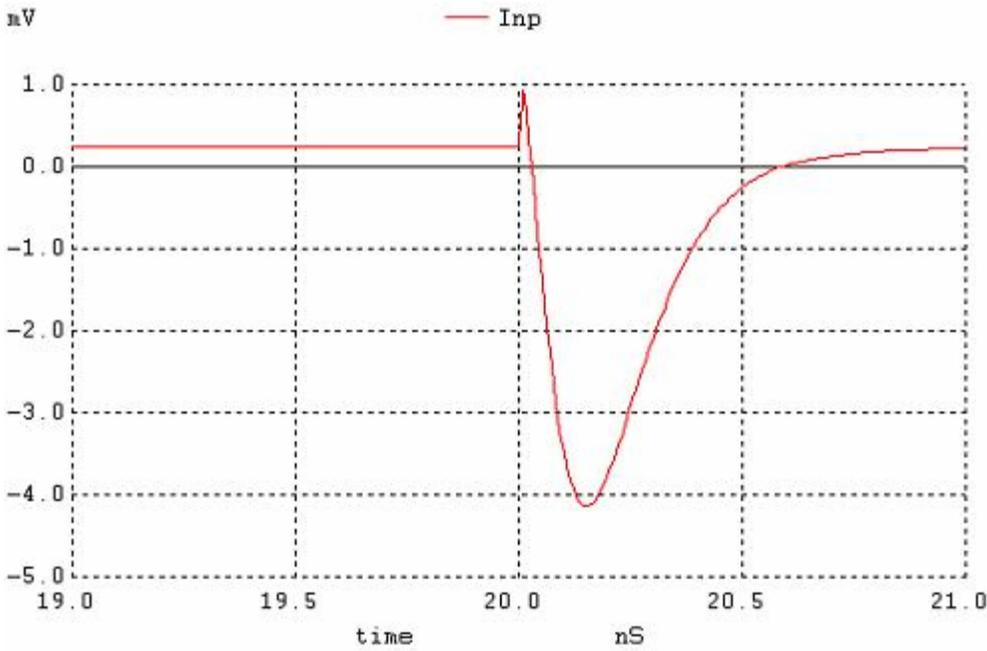
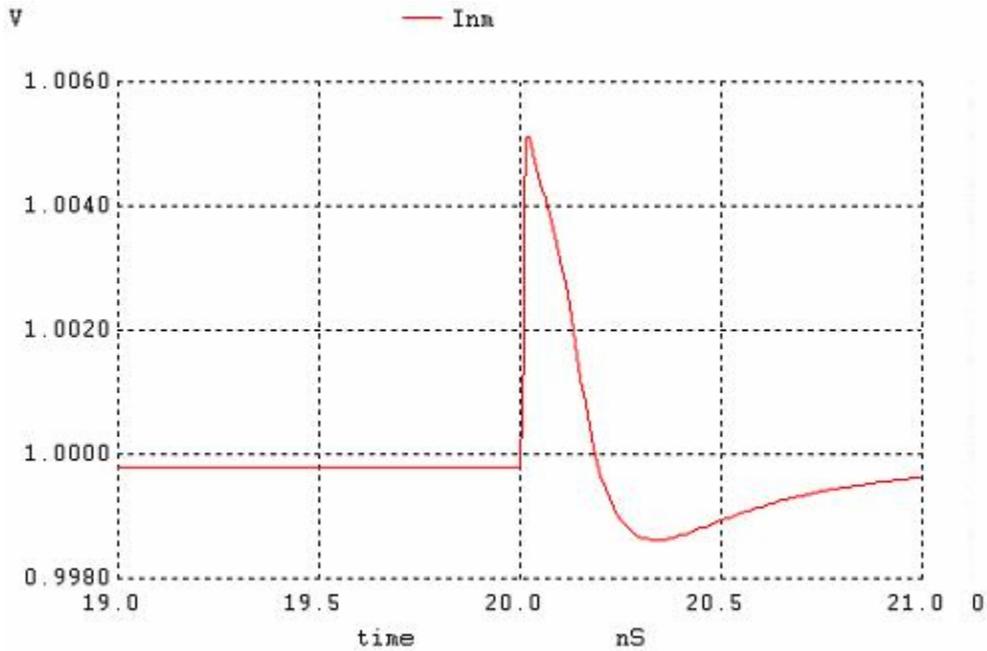


Inputs Versus Clock



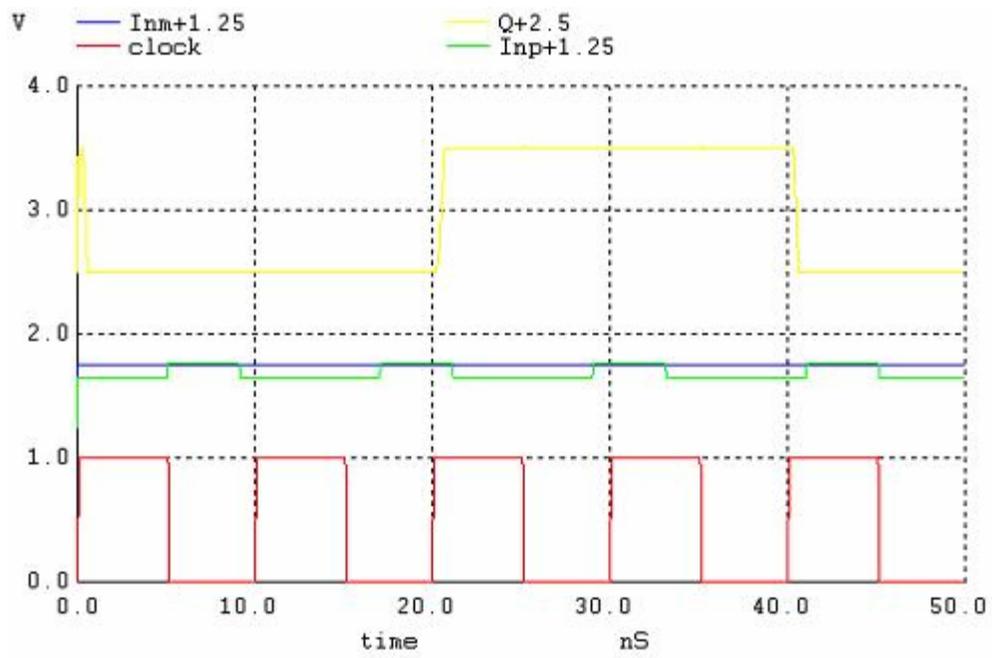
### Kickback Noise:

In order to simulate the kickback noise non-ideal sources must be used. The next two graphs were generated using long L inverters to drive the comparator inputs. An example of this technique can be found on page 16-17 Fig 16.28. The kick back noise is around 5mV.



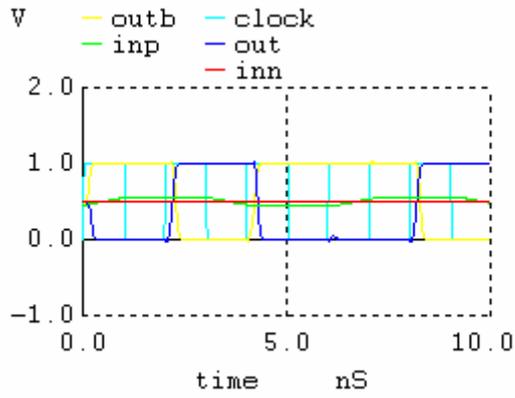
**Sensitivity:**

Shown is the smallest signal I was able to resolve using the worst case transition. It is around 8mV. I am using a voltage source for my inputs so they are ideal. The capacitances that you are going to need to charge in the Flip Flop are the reason for the sense limitation in this example.

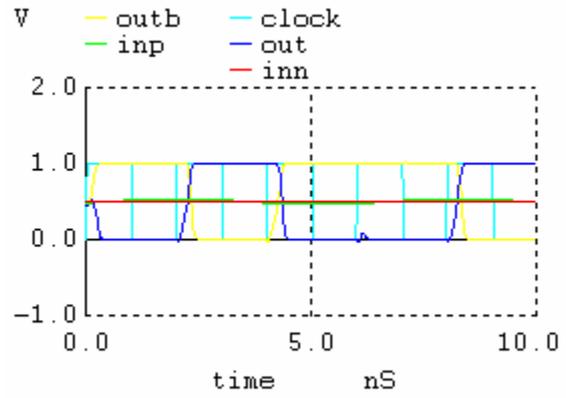




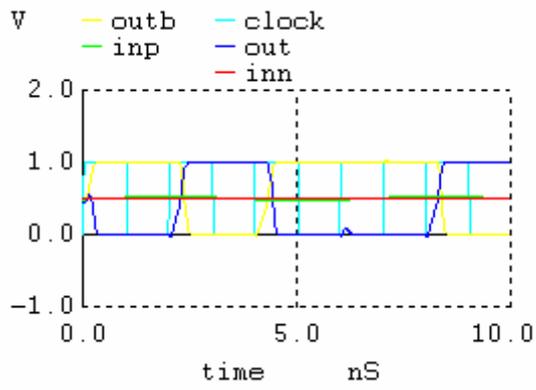
Sensitivity Analysis:



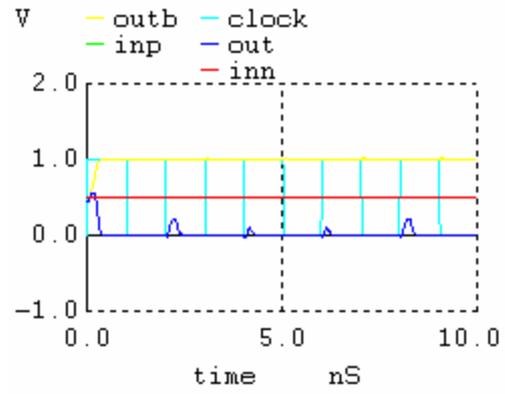
**Input is +/-50mV**



**Input is +/-20mV**



**Input is +/-15mV**

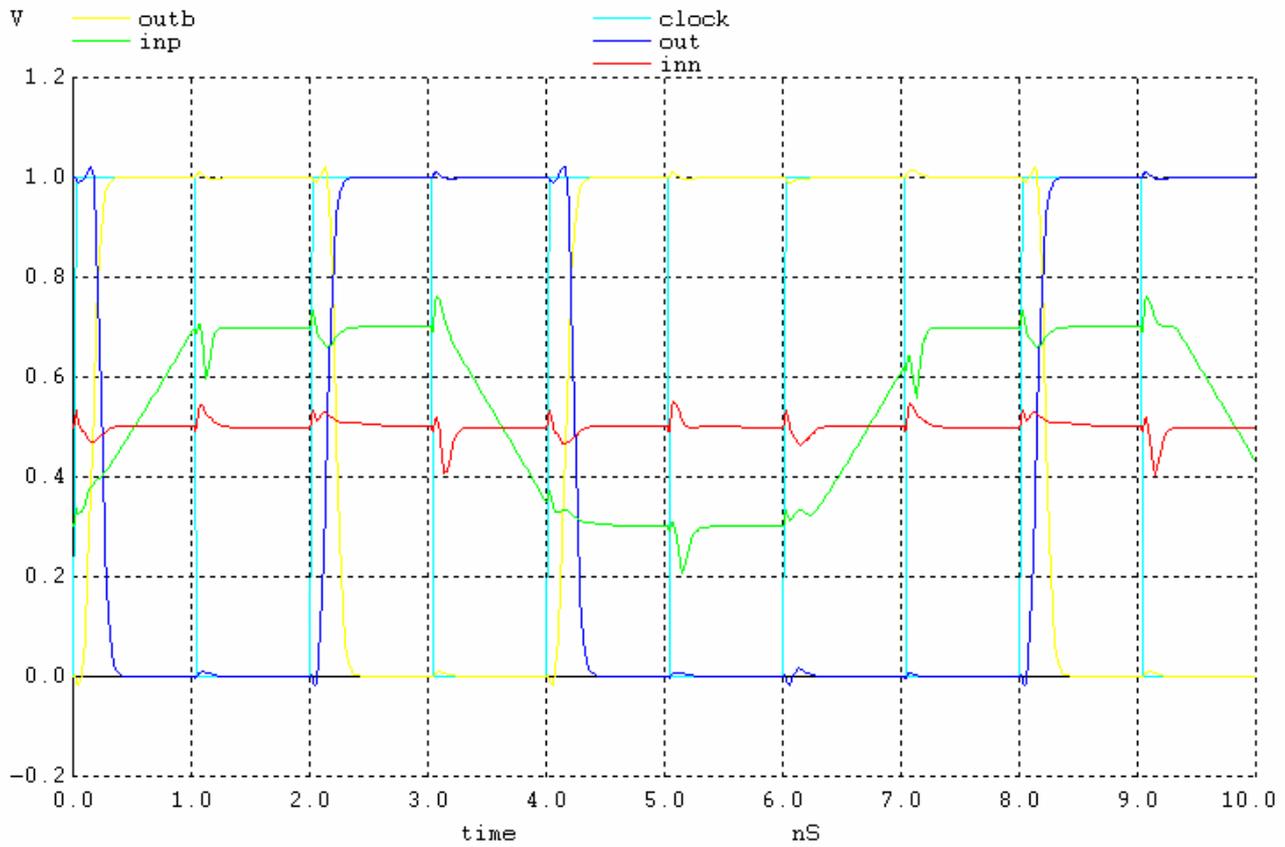


**Input is +/-10mV**

Sensitivity is about 15mV for this circuit.

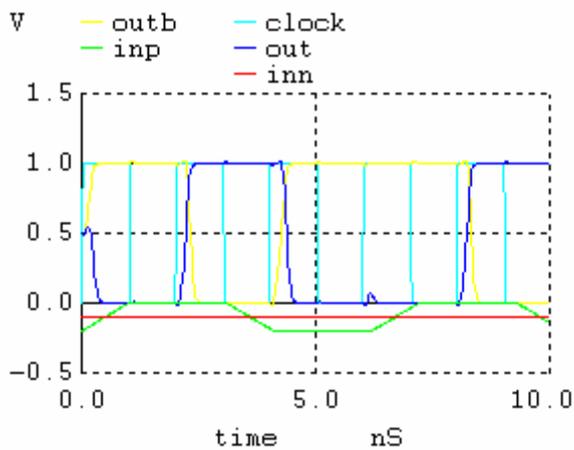
### Kickback noise Analysis:

Add 10K ohm resistor at the both inputs.

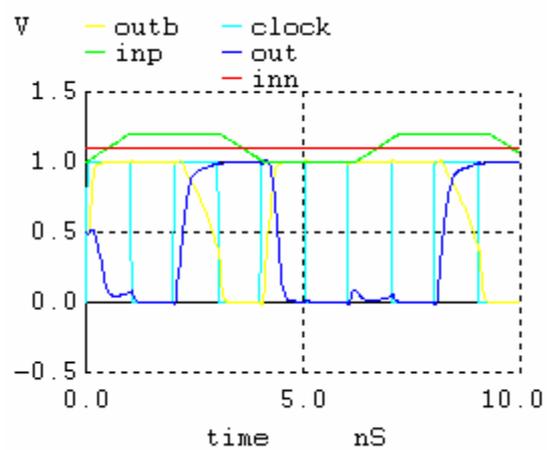


We have kickback noise for about 100mV.

Simulation results as the input common mode voltage extend to over power rails.



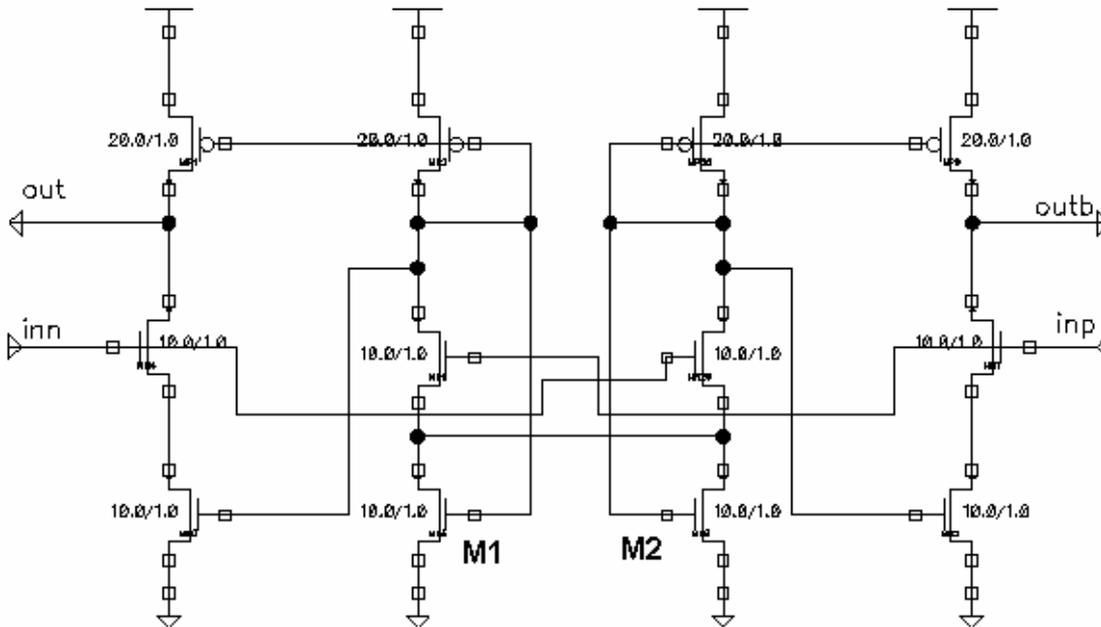
**Input common mode = -0.1V**



**Input common mode = 1.1V**

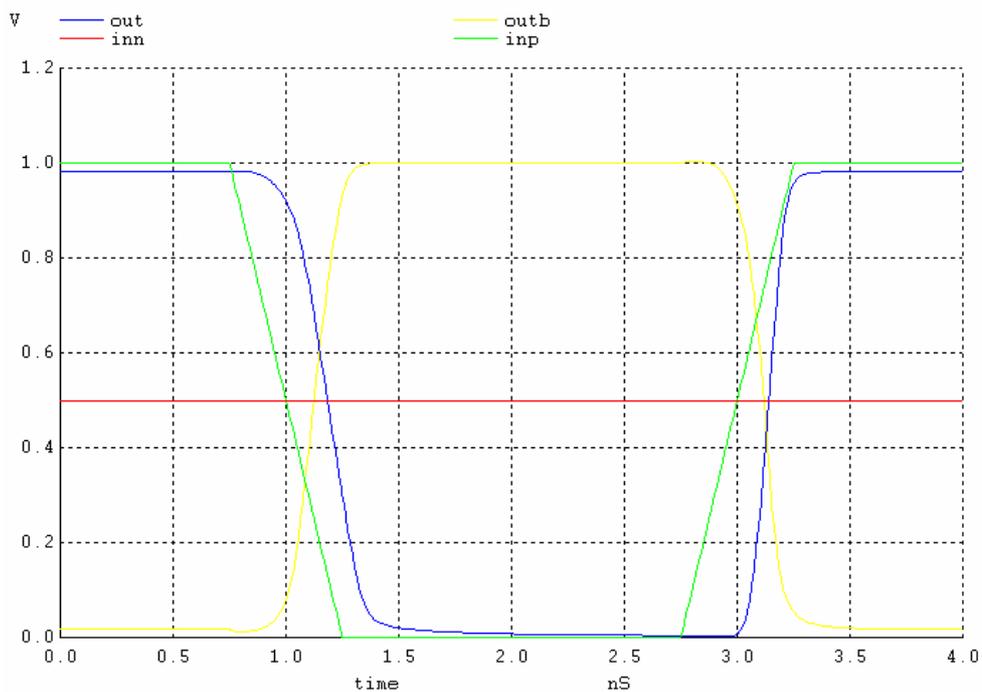
27.5 Simulate the operation of the input buffer in Fig 27.17 in the short channel CMOS process. How sensitive is the buffer to the input slew-rate? How symmetrical are the output rise and fall-times? Suggest, and verify with simulation, a method to reduce the power consumed by the input buffer.

Circuit diagram:



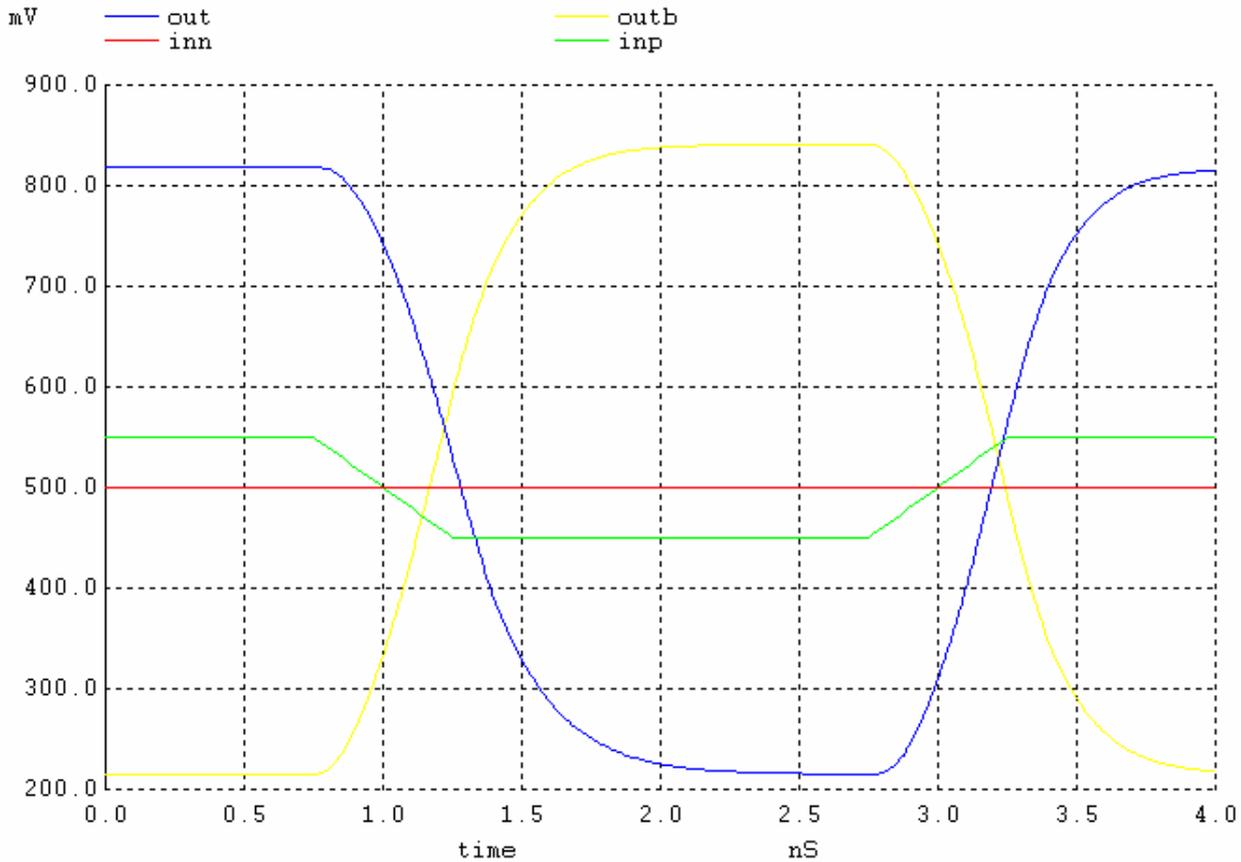
- All the NMOS size= 10/1. All the PMOS size = 20/1

Simulation result with input slew rate =2 V/ns. Input low =0V, input high =1V



The delay time of the inp is rising =140 ps while the inp is falling =200 ps. ( assume the OUT node reaches VCC/2)  
 Almost Symmetrical.

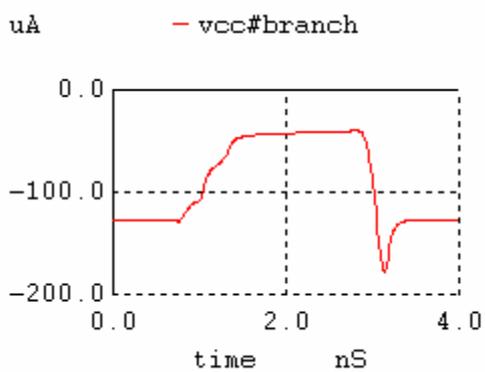
Simulation result with input slew rate =0.5 V/ns. Input low =4.5V, input high =5.5V



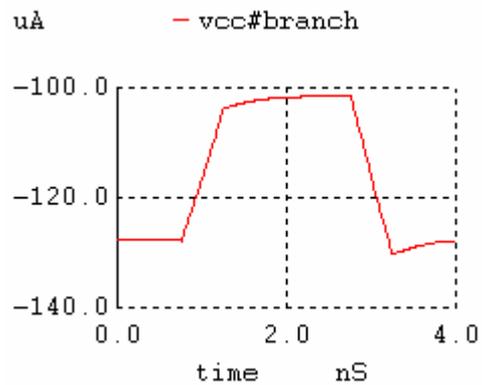
The delay time of the inp is rising =200 ps while the inp is falling =280 ps. At the same time, the output swing is reduced.

Method to reduce the current:

Change the M1 and M2 size from 10/1 to 10/4.

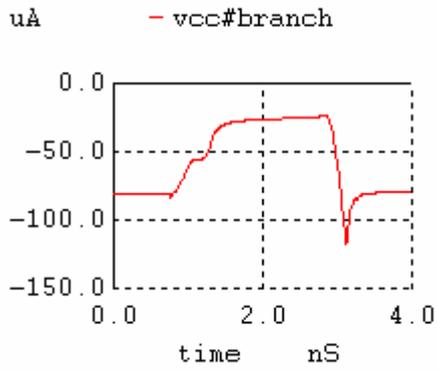


**Current of the original circuit (Wide input swing)**

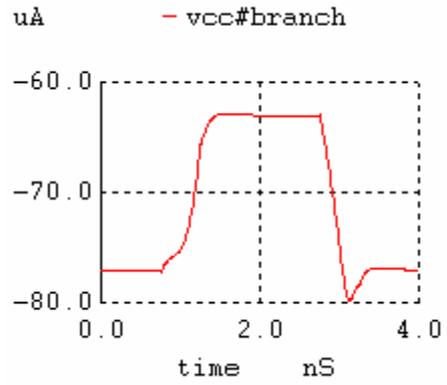


**Current of the original circuit (Tight input swing)**

New circuit reduces the current about 30% - 40% .

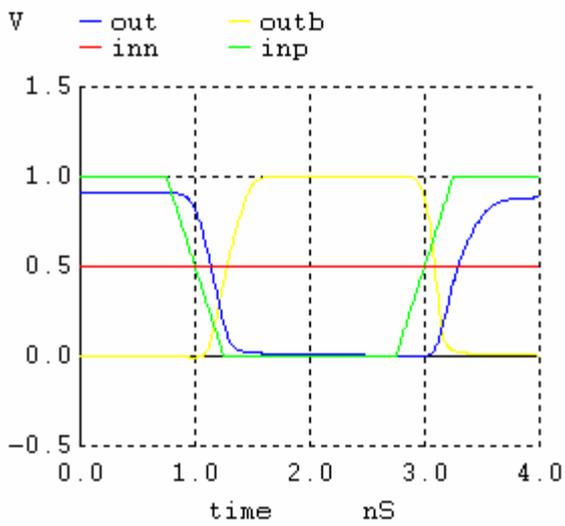


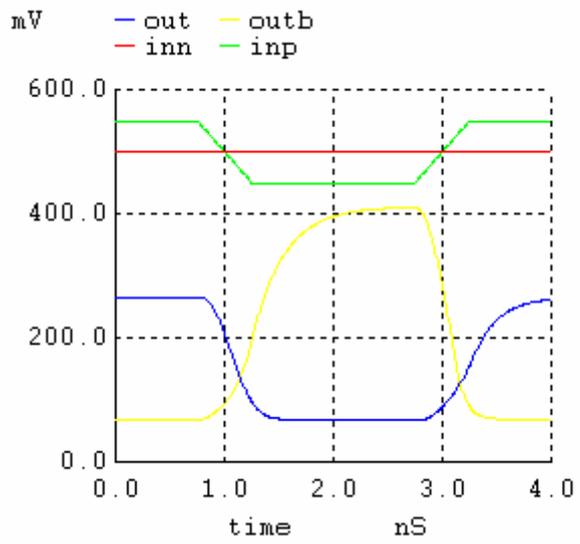
Current of the new circuit (Wide input swing)



Current of the new circuit (Tight input swing)

However, the output swing become worse with reduced current.



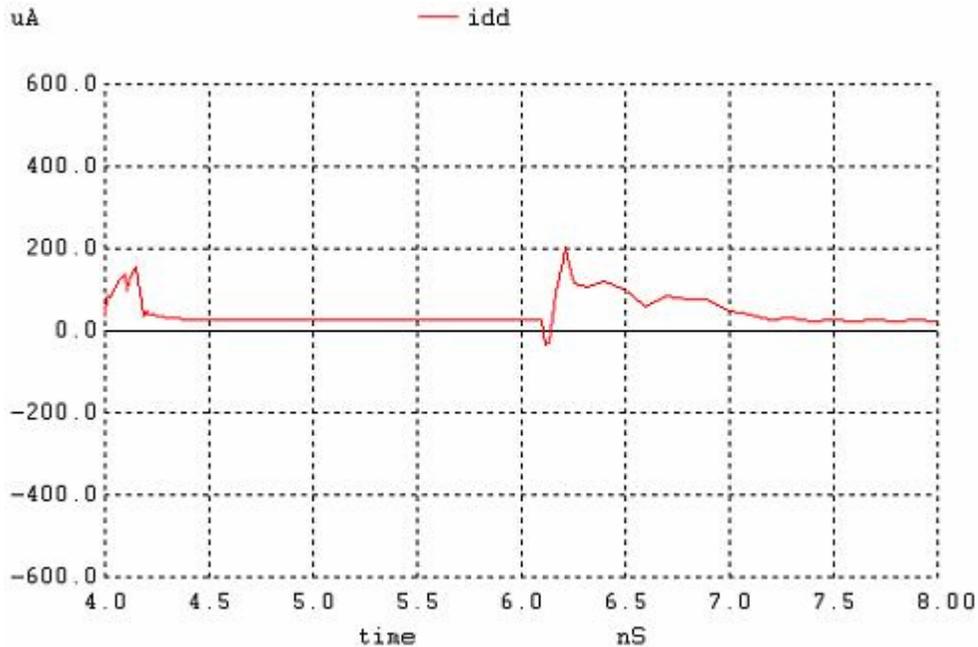


**Output of the new circuit (Wide input swing)**

**Output of the new circuit (Tight input swing)**



To get a 250MHz clock cycle you need to use a period of 4ns. The next graph shows the current consumption. At 4ns clock goes high and the output drives to the desired value. At 6ns the clock goes low and conditions all the nodes to known states. The amount of current that is still being drawn is due to the Long L devices. The real benefit of this design is the low current pull when the data is not being sensed. The average current usage of this device turns out to be around 100.0 uA.



Power for 256 Comparators:

$$256 * 100 \text{ uA} = 25.6 \text{ mA}$$

Spice:

\*\*\* Problem 27.6 \*\*\*\*\*

```
.control
destroy all
run
let idd = -vdd#branch
plot idd
plot clock+1.25 Inp Inm Q+2.5
print mean(idd)
.endc
```

```
.option scale=50n
```

```
.tran 100p 50n 0 100p UIC
```

VDD	VDD	0	DC	1	
Vinp	Inp	0	DC	0	PULSE .4 .6 0n 0 0 4n 8n
Vinm	Inm	0	DC	.5	
Vclock	clock	0	DC	0	PULSE 1 0 0 0 0 2n 4n
M1	d1	Outp	0	0	NMOS L=1 W=10

M2	d2	Outm	0	0	NMOS L=1 W=10
M3	Outm	Outp	VDD	VDD	PMOS L=1 W=20
M4	Outp	Outm	VDD	VDD	PMOS L=1 W=20
MS1	Outm	clock	d1	0	NMOS L=1 W=10
MS2	Outp	clock	d2	0	NMOS L=1 W=10
MS3	Outm	clock	VDD	VDD	PMOS L=1 W=20
MS4	Outp	clock	VDD	VDD	PMOS L=1 W=20

\*\*\* diff amp portion \*\*\*

MB1	Outp	Inp	n1	0	NMOS L=1 W=10
MB2	Outm	Inm	n1	0	NMOS L=1 W=10
MB3	d1	Inp	n2	VDD	PMOS L=1 W=20
MB4	d2	Inm	n2	VDD	PMOS L=1 W=20

\*\* Long L's \*\*\*

MLP	n2	0	VDD	VDD	PMOS L=10 W=20
MLN	n1	VDD	0	0	NMOS L=10 W=10

X1	Outp	Q	Qi	VDD	Nand
X2	Qi	Outm	Q	VDD	Nand

.subckt Nand A B ANANDB VDD

M1	ANANDB	A	d2	0	NMOS L=2 W=10
M2	d2	B	0	0	NMOS L=2 W=10
M3	ANANDB	A	VDD	VDD	PMOS L=2 W=20
M4	ANANDB	B	VDD	VDD	PMOS L=2 W=20

.ends

\* 50nm BSIM4 models

\*

\* Don't forget the .options scale=50nm if using an Lmin of 1

\* 1<Ldrawn<200 10<Wdrawn<10000 Vdd=1V

\* Change to level=54 when using HSPICE