

27.2

If $v_{I1} = v_{I2}$ then $I_{SS1} = I_{SS2} = 0$.

Adaptive biasing

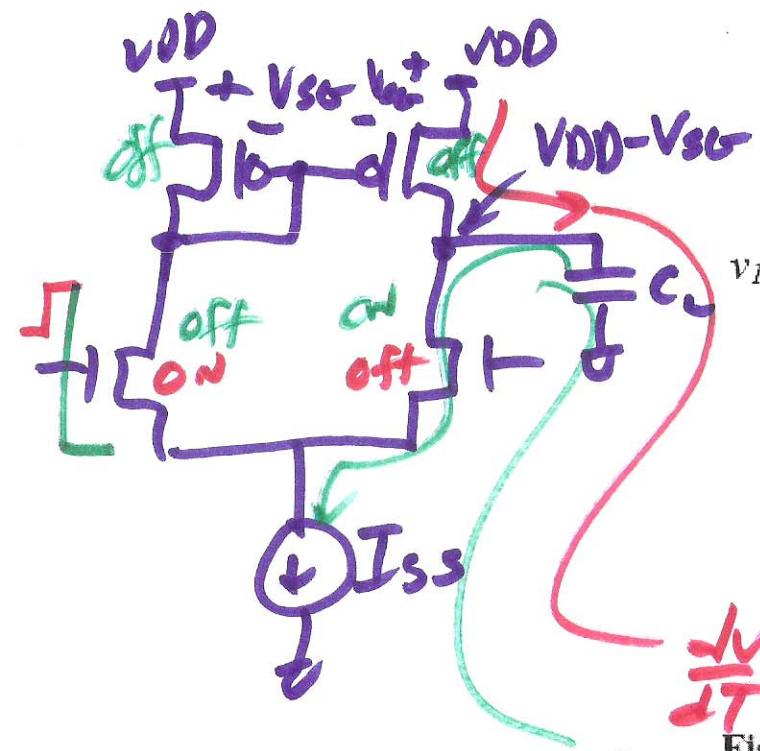
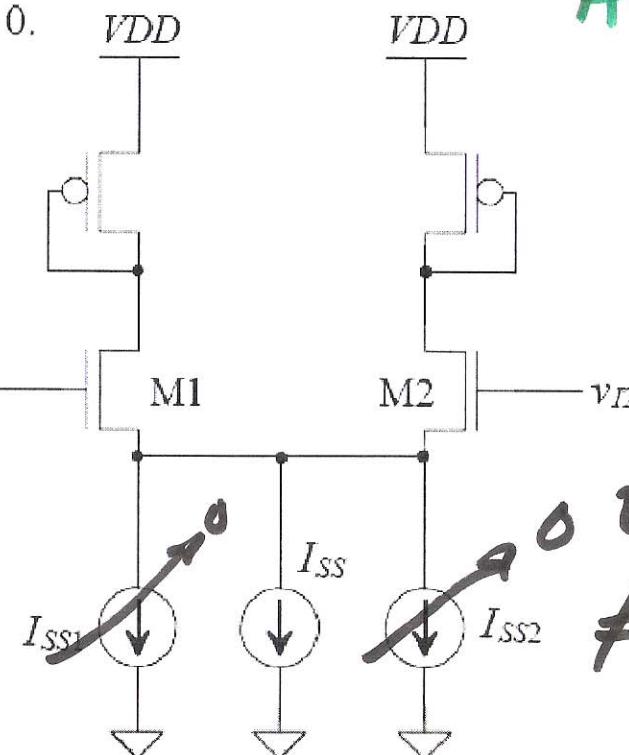


Figure 27.18 Adaptively biased diff-amp.



$$\begin{aligned} & \text{if } v_{I1} = v_{I2} \\ & \quad I_{SS1} = I_{SS2} = 0 \\ & \text{if } v_{I1} \neq v_{I2} \\ & \quad I_{SS1} \neq I_{SS2} \end{aligned}$$

$$\frac{dv}{dT} = \frac{I_{SS}}{C}$$

$$\frac{dv}{dT} = \frac{I_{SS}}{C}$$

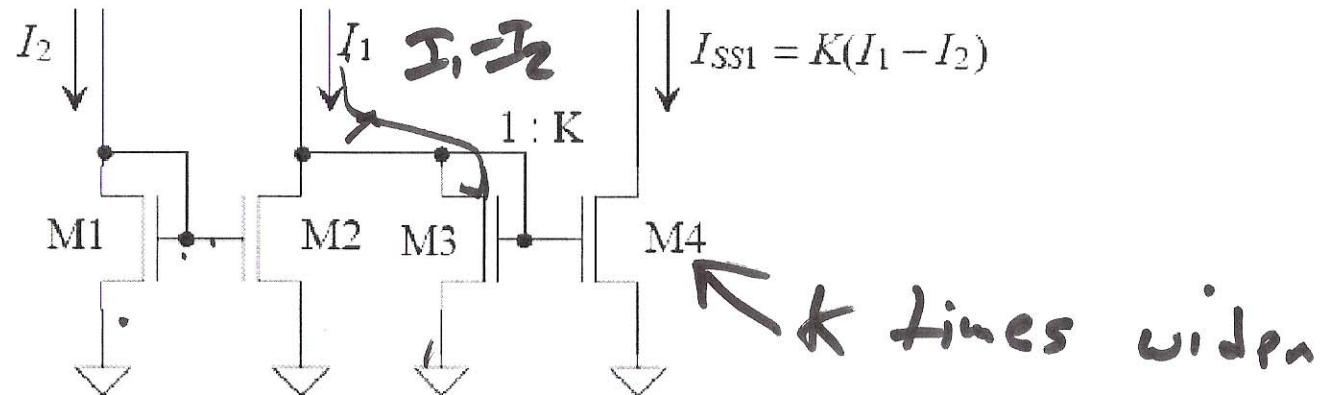


Figure 27.19 Current diff-amp used in adaptive biasing.

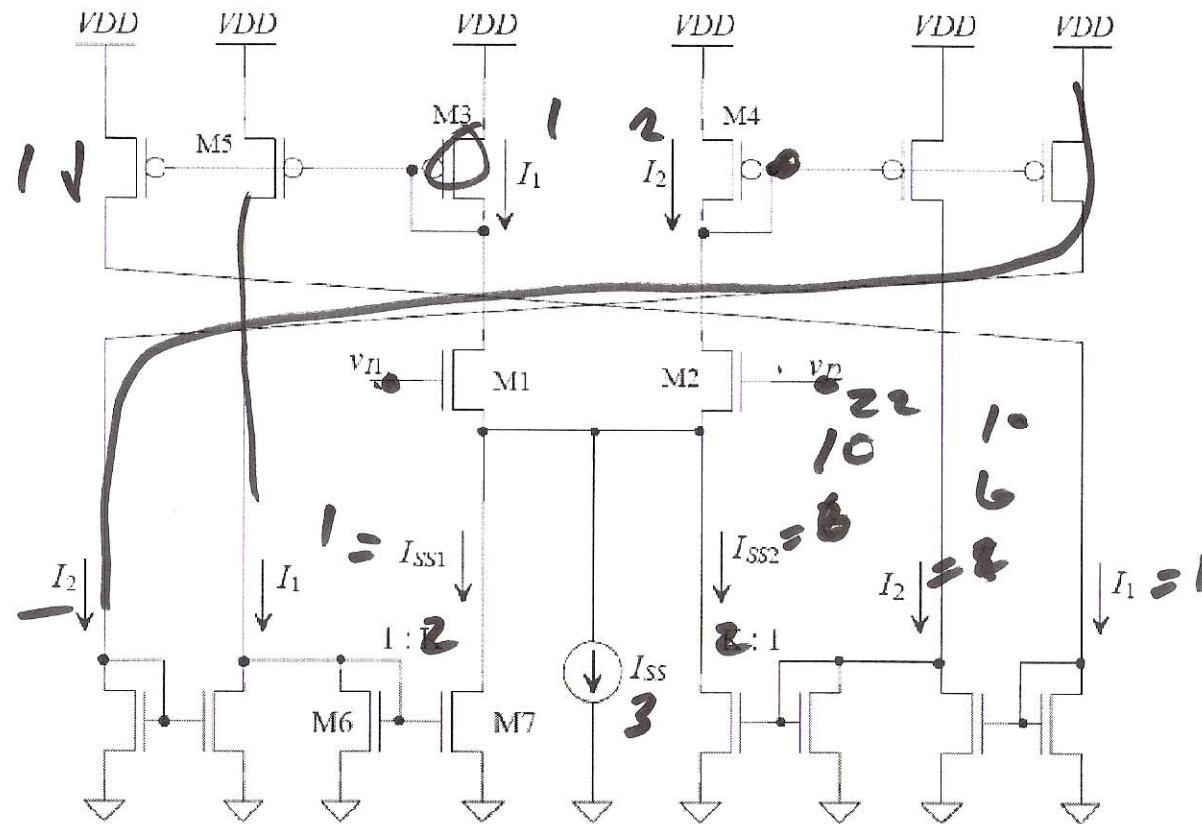


Figure 27.20 Adaptively biased diff-amp.

$K > 1$ we positive
 $I_{SS2} = Iss(1 + k + k^2 + k^3 \dots)$ f.b.

$$k < 1$$

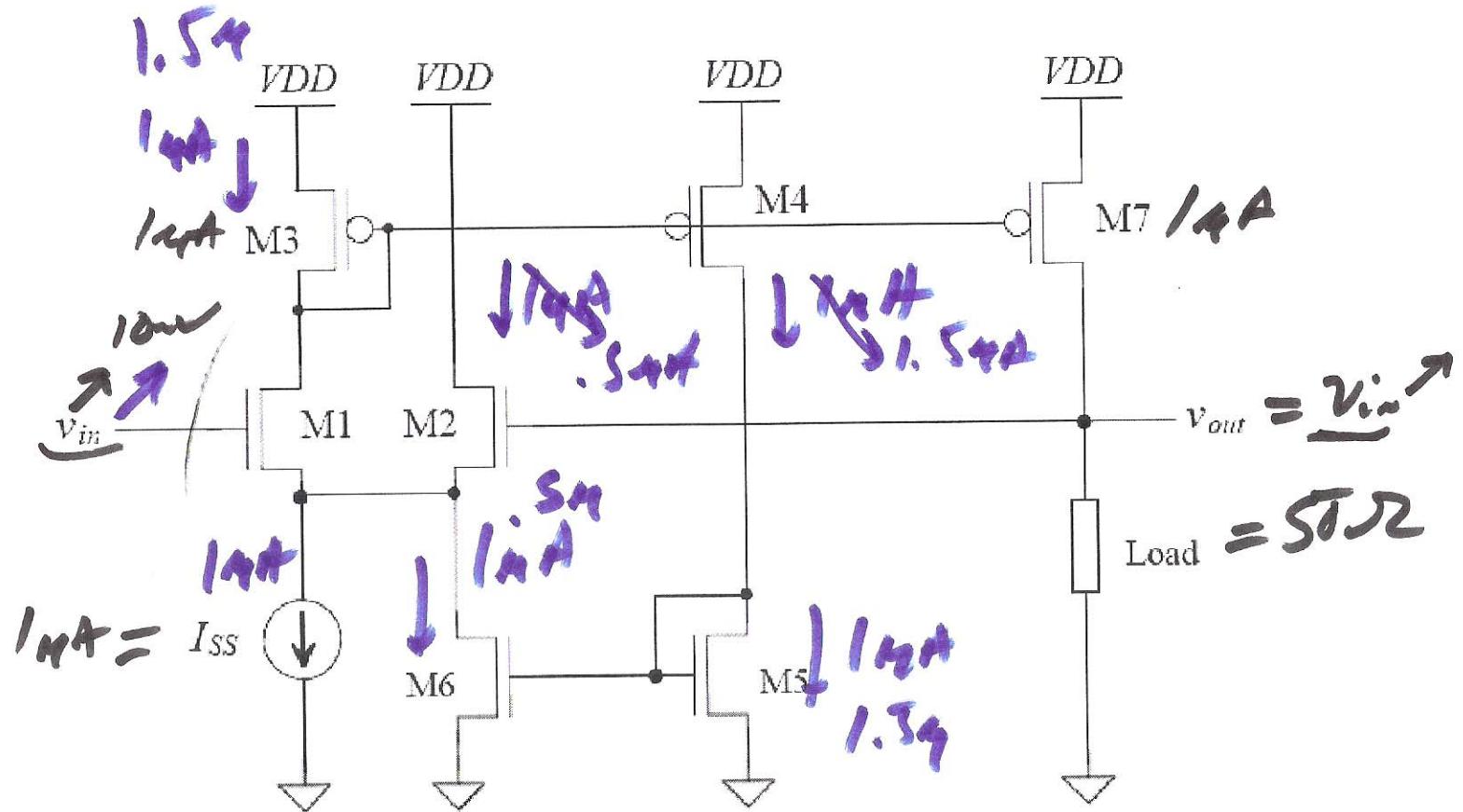


Figure 27.21 Adaptive voltage follower.

GANDEL

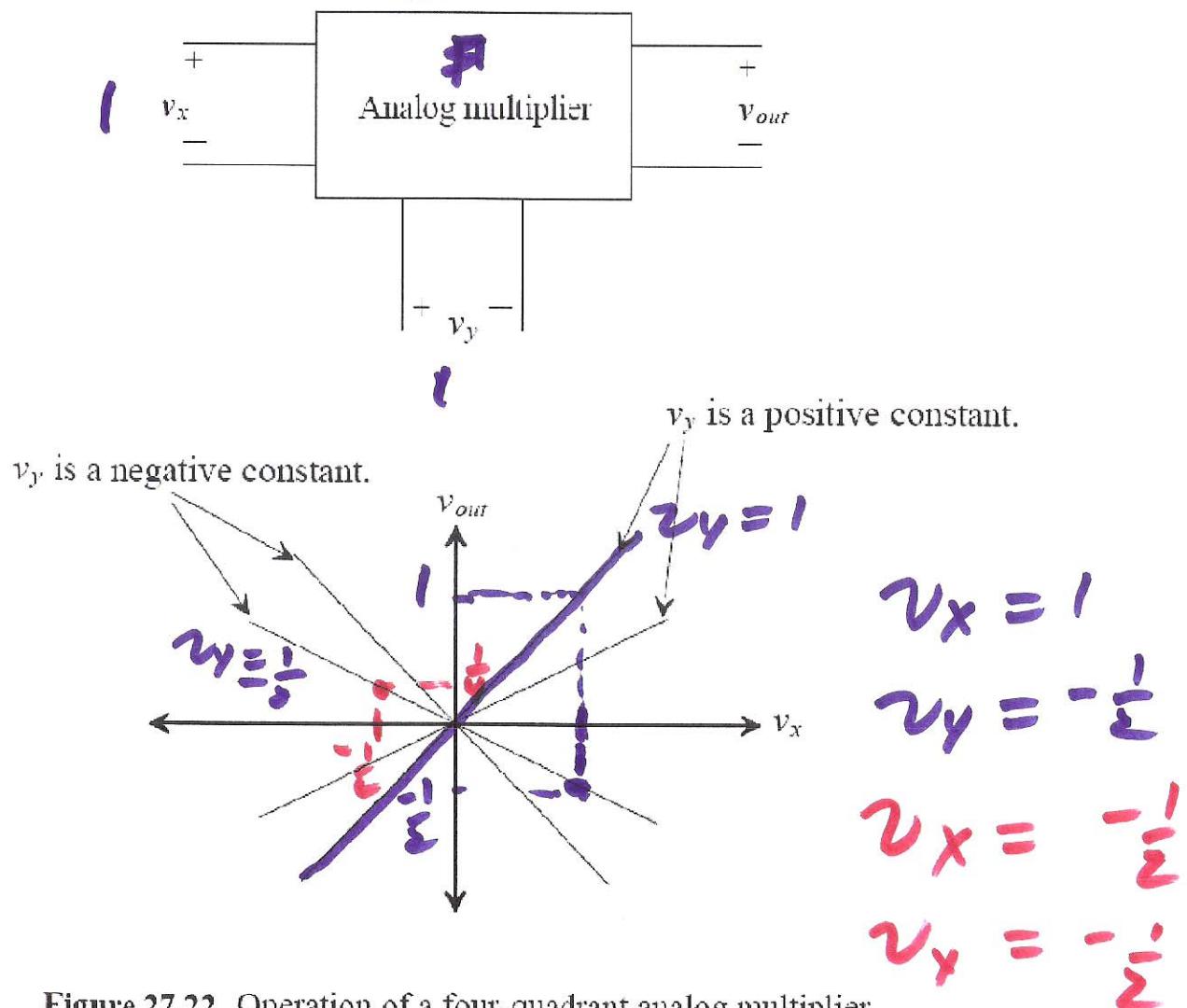
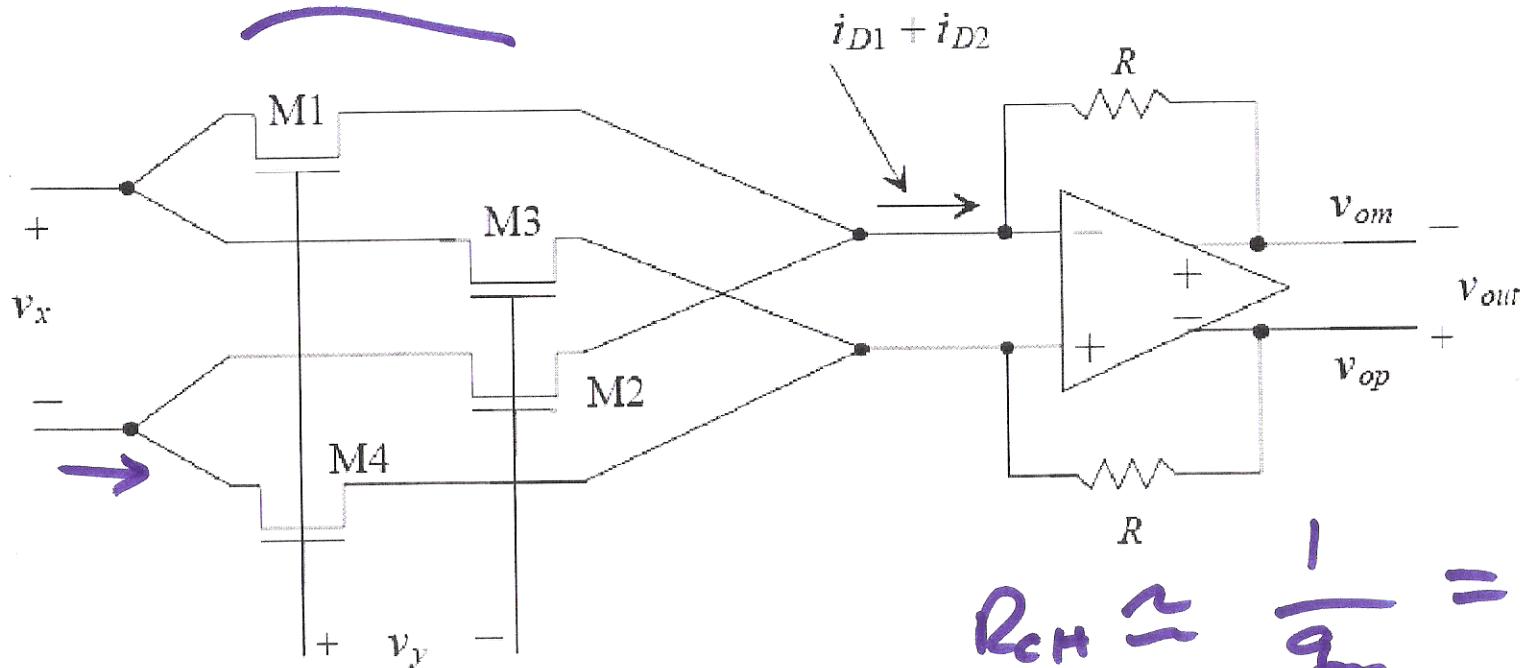


Figure 27.22 Operation of a four-quadrant analog multiplier.

Operate in triode



$$R_{CH} \approx \frac{1}{g_m} = \frac{1}{K_P \cdot \frac{W}{L} (V_{BS} - V_{TM})}$$

Figure 27.23 CMOS analog multiplier.

$$v_x = i \cdot R_{CH} = \frac{i}{K_P \cdot \frac{W}{L} (V_{BS} - V_{TM})}$$

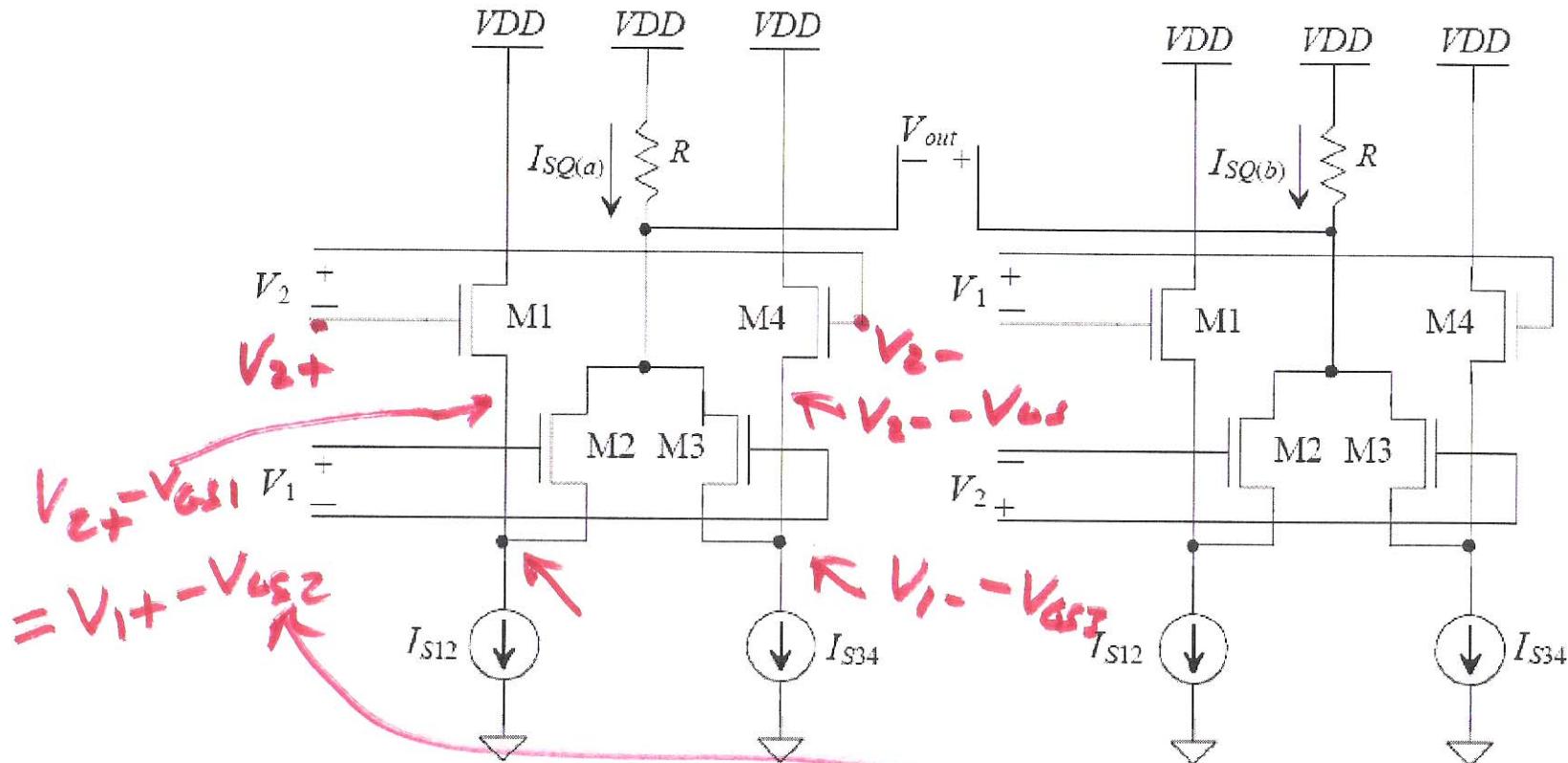


Figure 27.28 (a) Sum-squaring circuit and (b) difference squaring circuit.

$$I_{D1} + I_{D2} = I_{S12}$$

$$I_D = \frac{\beta}{2} (V_{GS} - V_{Tm})^2 \rightarrow V_{GS} = \sqrt{\frac{2I_D}{\beta}} + V_{THN}$$