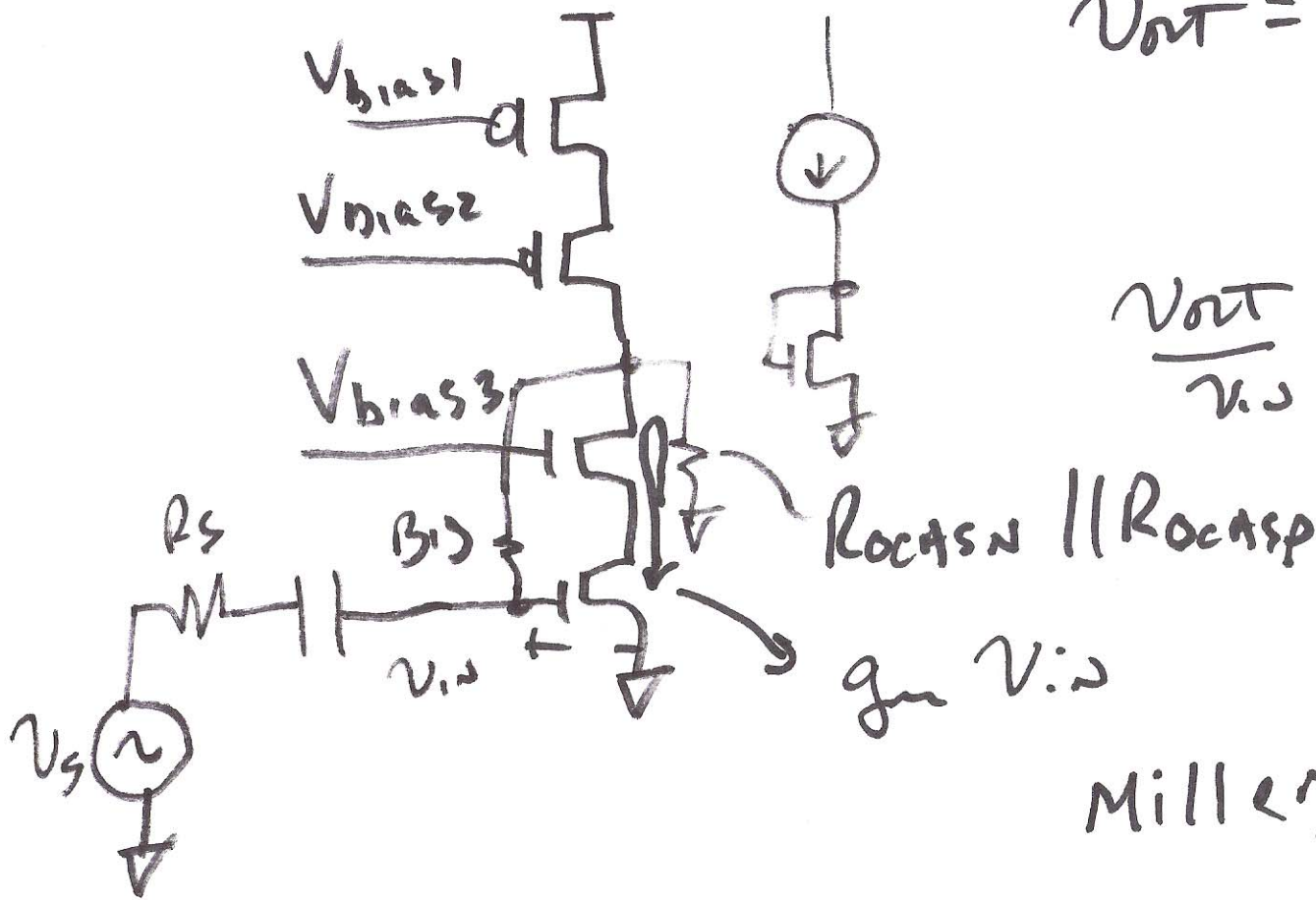


# 21.2.2 Cascode Amplifier

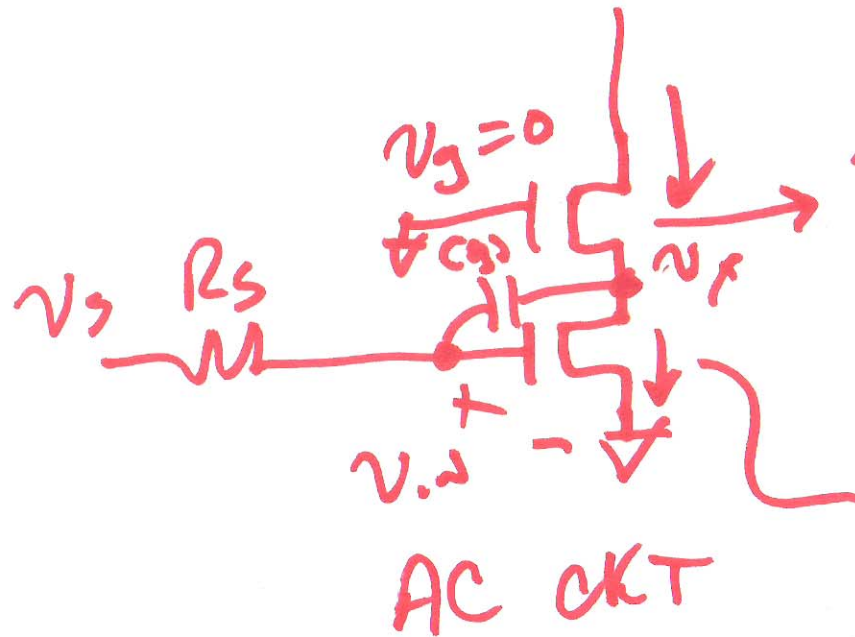


$$v_{out} = -g_m v_{in} \cdot RocASn \parallel RocASP$$

$$\frac{v_{out}}{v_{in}} = -g_m RocASn \parallel RocASP$$

Miller effect  
 ↙ Miller killer





$$\frac{v_x}{v_{in}} = \frac{-1/g_{m,n}}{1/g_{m,n}} = -1$$

$$v_{gs} = 0 - v_x = -v_x$$

$$C_{in} = C_{gs} (1 + (-1))$$

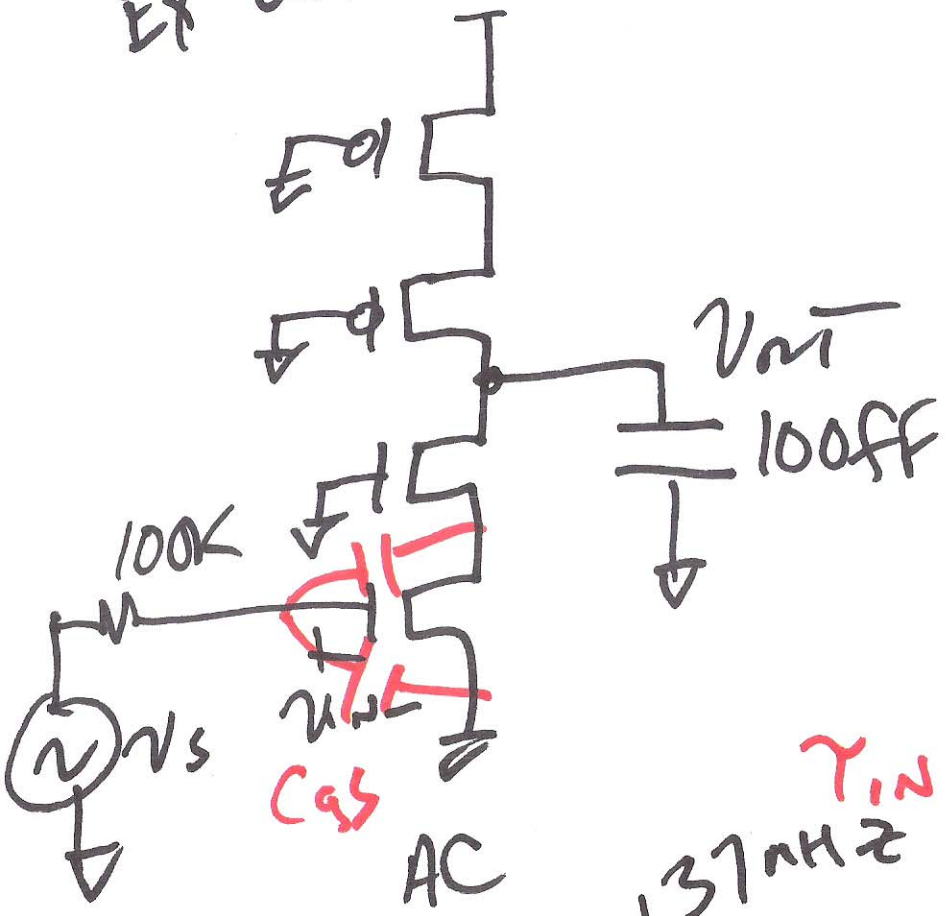
$$g_{m,n} \cdot v_{gs} = g_{m,n} \cdot (-v_x)$$

$$\frac{v_x}{v_{in}} = -1$$

incorrect see is 21.78

2)

Ex 21.12



$$\frac{v_o}{v_{in}} = -g_{mN} R_{oN} \parallel R_{oP} \parallel R_{load} \parallel R_{comp} \parallel R_{sp}$$

$$= 150 \mu \text{A/V} \cdot 16.6 \parallel 4.2 \mu \text{A/V}$$

$$\approx 500 \frac{\text{V}}{\text{V}}$$

$$f_{in} = 137 \text{ MHz}$$

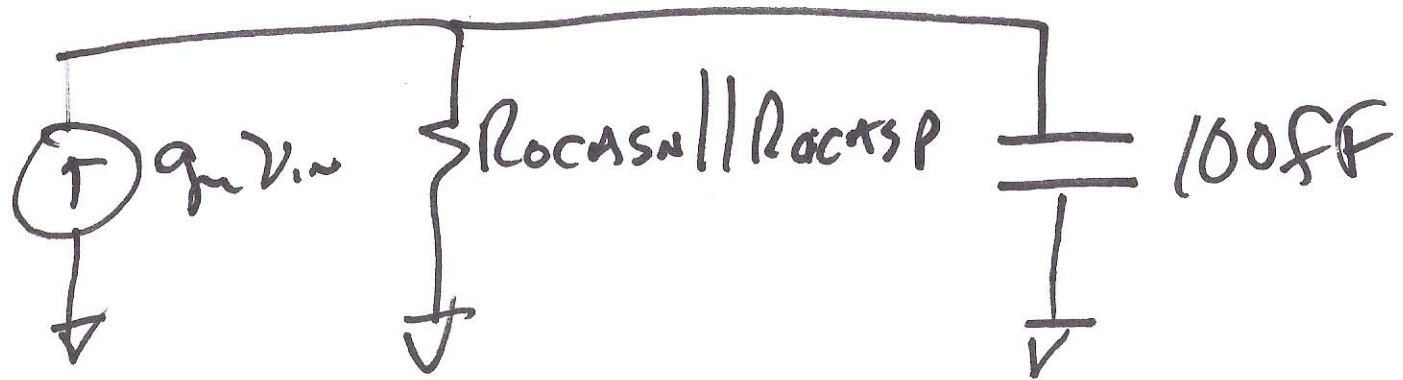
$$\tau_{in} = 100k (4.17 \text{ fF} + 1.56 \text{ fF} C_{gs} (1 + 3 \frac{C_m}{C_{gs}}))$$

$$= 100k (7.29 \text{ fF})$$

see Ex. 21.12 = ~~729 ps~~ PS

$\tau_{in} = 1.16 \text{ ns}$

3)

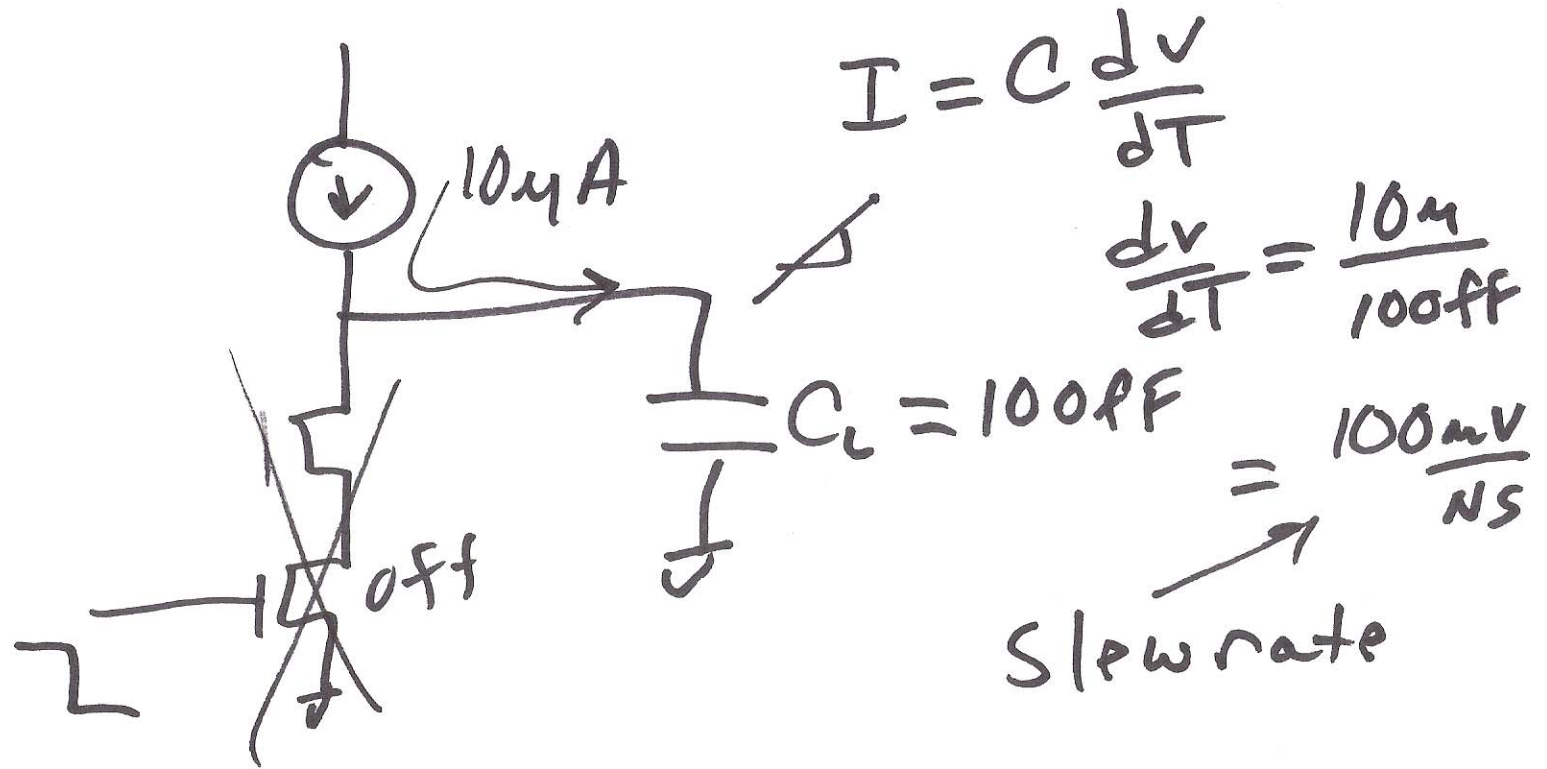


$$\tau_{out} = 335 \text{ ns} \rightarrow f_{out} = 475 \text{ kHz}$$

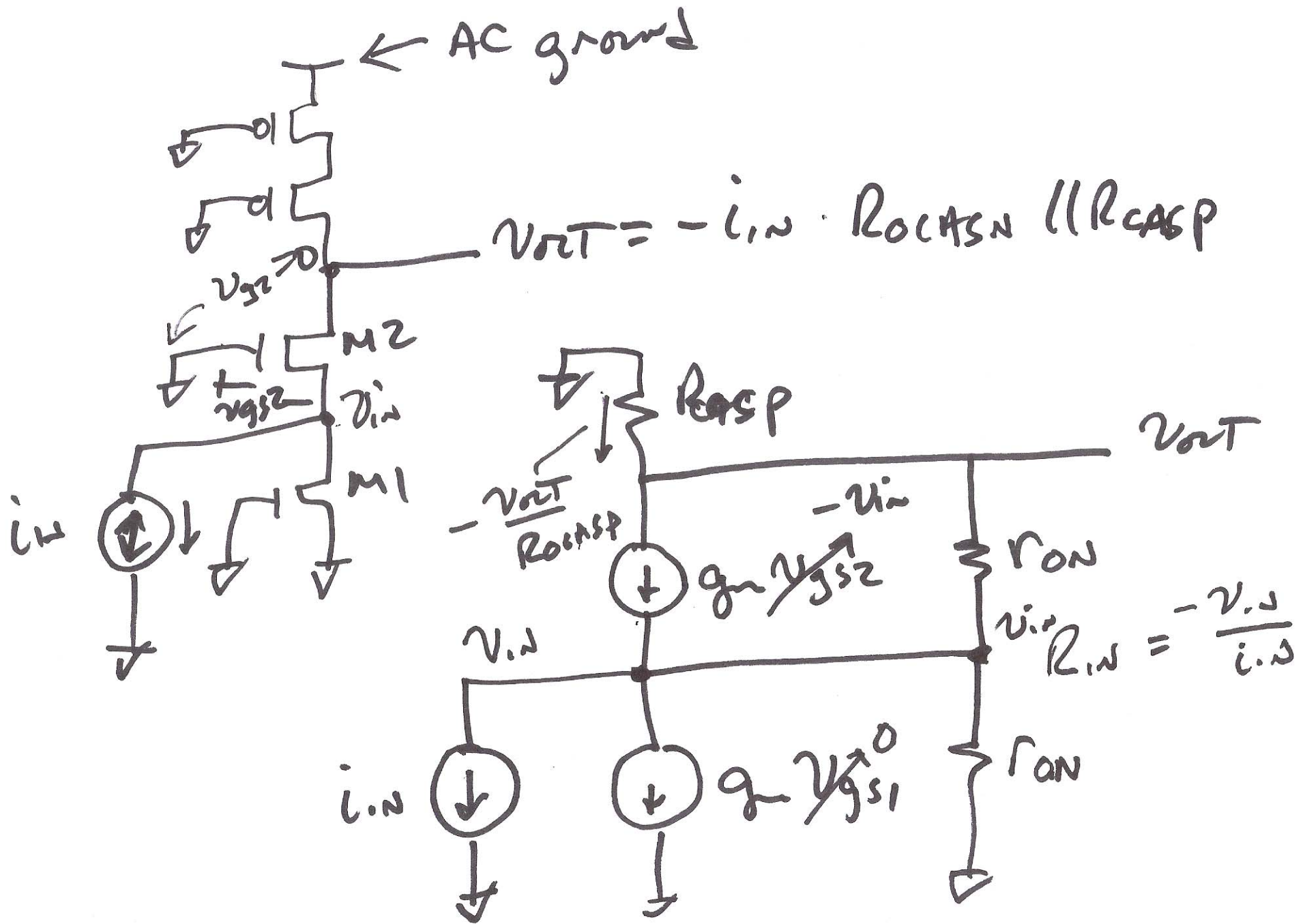
$$\frac{v_o}{v_i} = \frac{500}{\left(1 + j \frac{f}{137 \text{ kHz}}\right) \left(1 + j \frac{f}{475 \text{ kHz}}\right)}$$

4)

# Class A Amplifier







b)

$$-\frac{V_{out}}{R_{ocasp}} = g_m(-V_{in}) + \frac{V_{out} - V_{in}}{r_{on}}$$

$$V_{in} \left( g_m + \frac{1}{r_{on}} \right) = V_{out} \left( \frac{1}{r_{on}} + \frac{1}{R_{ocasp}} \right)$$

$$V_{out} = V_{in} \frac{g_m + \frac{1}{r_{on}}}{\frac{1}{r_{on}} + \frac{1}{R_{ocasp}}}$$

$$= V_{in} \frac{1 + g_m r_{on}}{1 + \frac{r_{on}}{R_{ocasp}}}$$



$$-\frac{V_{out}}{R_{ocasp}} = i_{in} + \frac{V_{in}}{r_{on}}$$

$$R_{in} = -\frac{V_{in}}{i_{in}}$$

$$\text{we want } -\frac{1}{R_{ocasp}} \left( V_{in} \cdot \frac{1 + g_m r_{on}}{1 + \frac{r_{on}}{R_{ocasp}}} \right) =$$

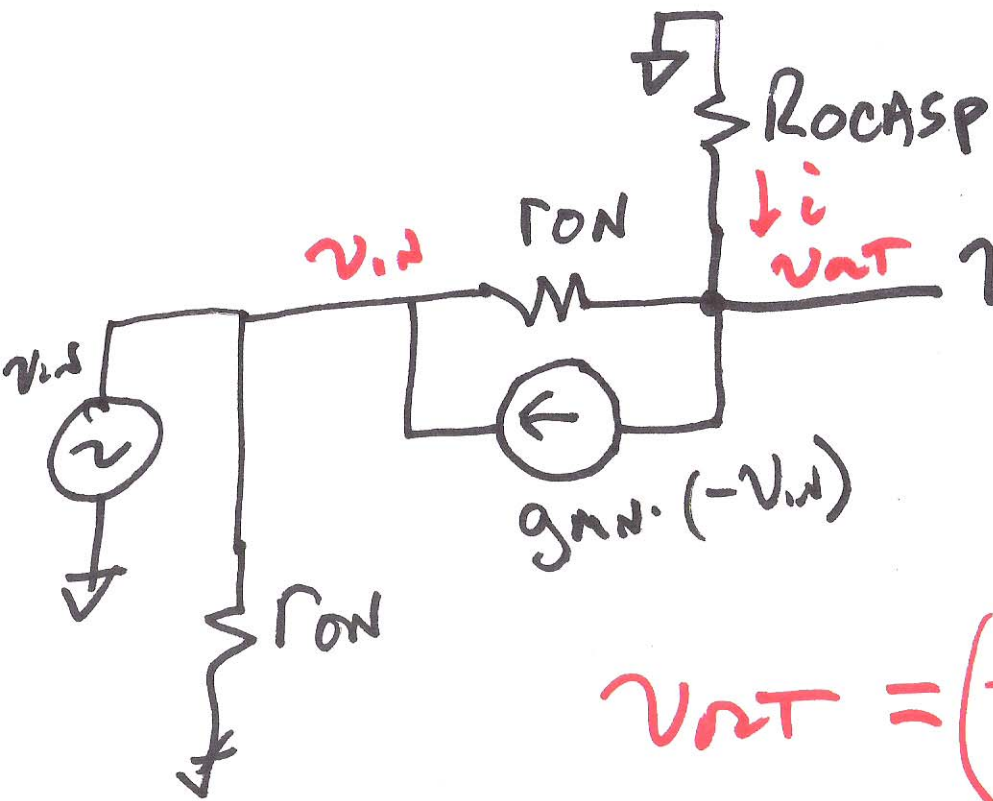
$$= V_{in} \left( \frac{1 + g_m r_{on}}{R_{ocasp} + r_{on}} \right) = i_{in} + \frac{V_{in}}{r_{on}}$$

$$i_{in} = V_{in} \left( \frac{1}{r_{on}} + \frac{1 + g_m r_{on}}{R_{ocasp} + r_{on}} \right)$$

$$\approx V_{in} \left( \frac{1}{r_{on}} + \frac{1 + g_m r_{on}}{R_{ocasp}} \right)$$

$$\boxed{-\frac{V_{in}}{i_{in}} = \frac{r_{on}}{2}}$$





$$v_{out} = -i \cdot R_{outSP}$$

$$i = \frac{v_{out} - v_{in}}{r_{on}} + g_{mN}(-v_{in})$$

$$v_{out} = \left( -\frac{v_{out}}{r_{on}} + \frac{v_{in}}{r_{on}} + g_{mN} v_{in} \right) R_{outSP}$$

$$v_{out} \left( 1 + \frac{R_{outSP}}{r_{on}} \right) = v_{in} \left( \frac{R_{outSP}}{r_{on}} + g_{mN} R_{outSP} \right)$$

$$v_{out} \left( \frac{1}{R_{outSP}} + \frac{1}{r_{on}} \right) = v_{in} \left( \frac{1}{r_{on}} + g_{mN} \right)$$

$$= \frac{1}{r_{on}}$$

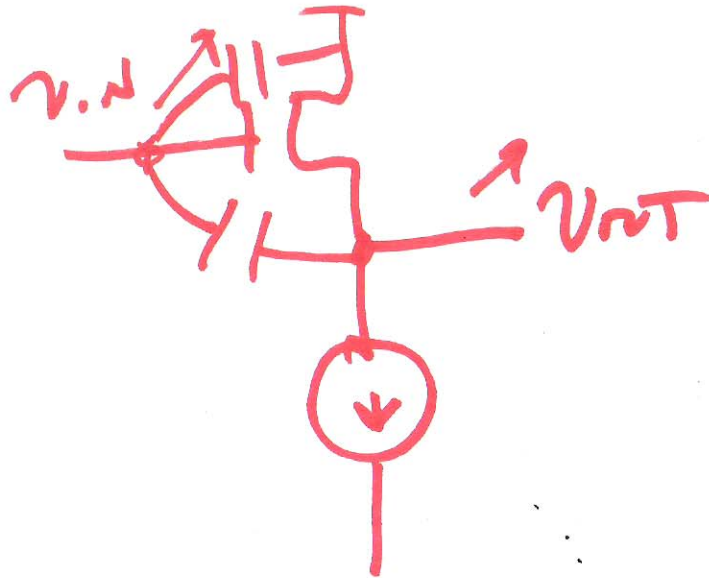
9)

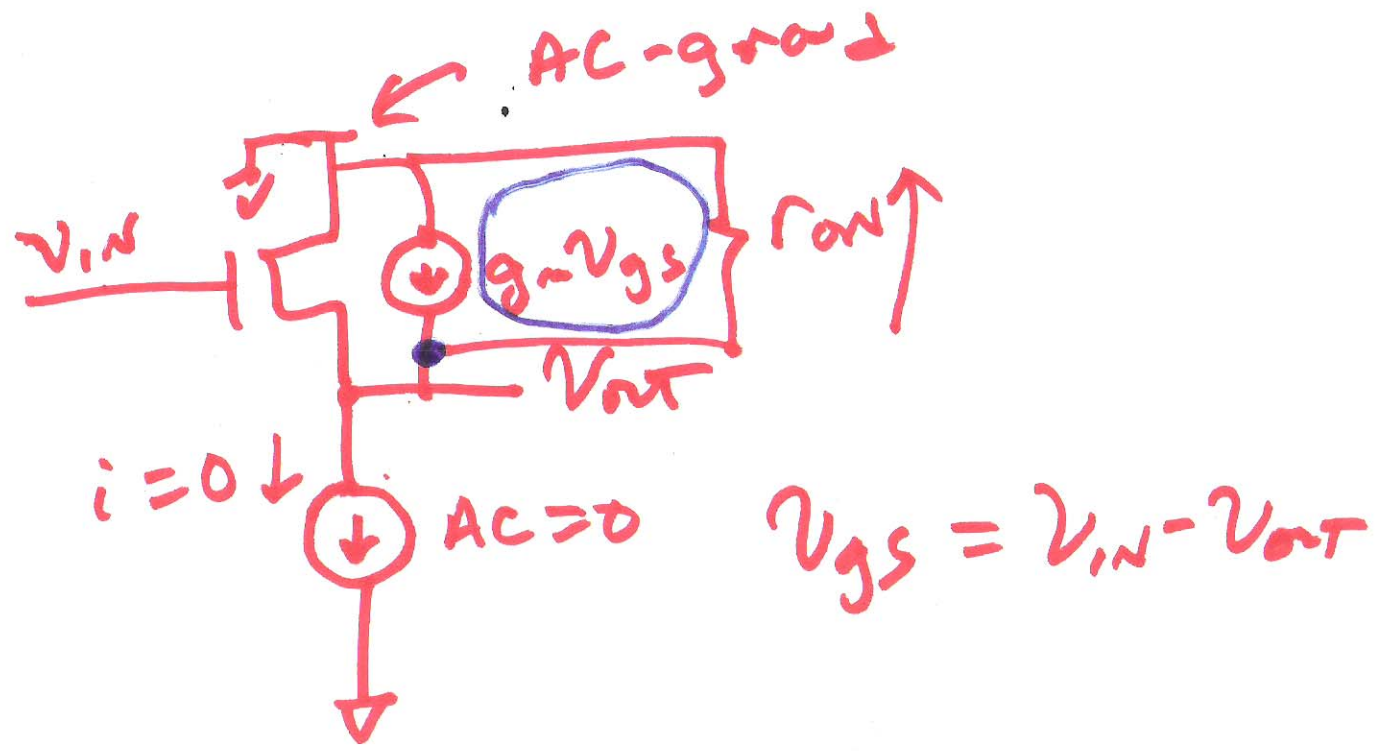
$$\frac{v_{out}}{v_{in}} \approx 1 + g_m r_{ON} \approx \frac{r_{ON}}{1/g_m}$$

---

Source follower (Common-Drain)

LOW INPUT  
CAPACITANCE





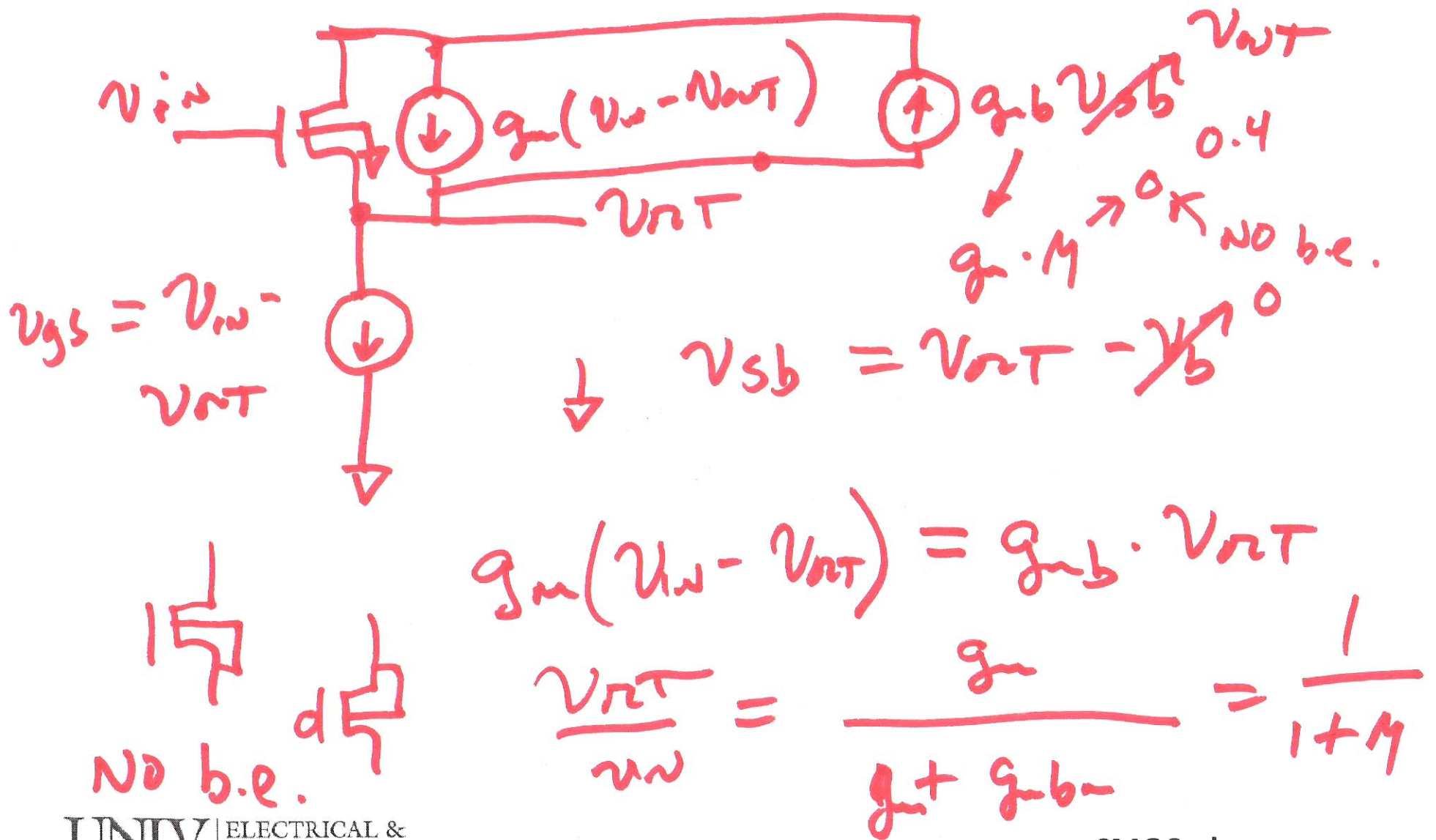
$$g_m (v_{in} - v_{out}) = g_m v_{gs} = \frac{v_{out}}{r_{on}}$$

$$g_m v_{in} = v_{out} \left( \frac{1}{r_{on}} + g_m \right)$$

$$\frac{v_{out}}{v_{in}} = \frac{1}{1 + \frac{1}{g_m r_{on}}} \approx 1$$

11)

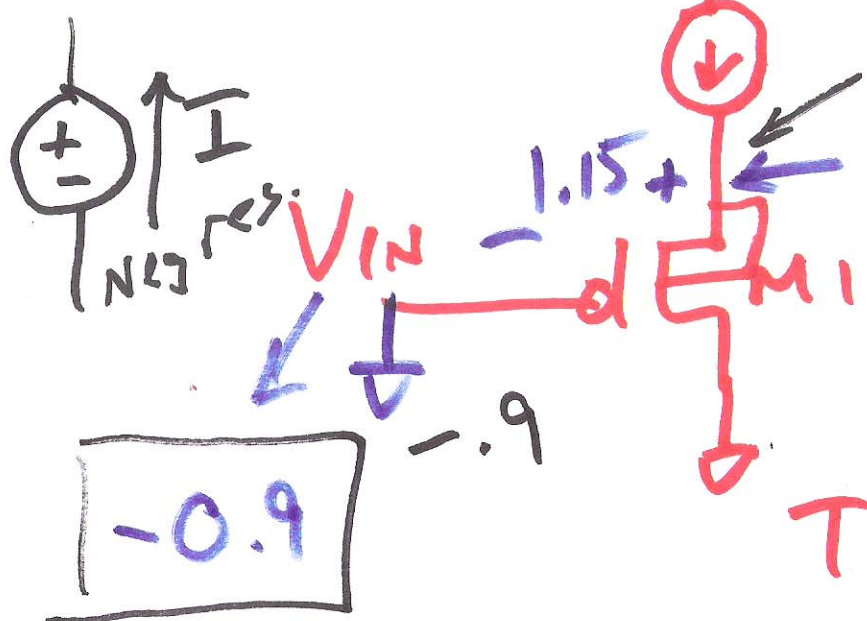
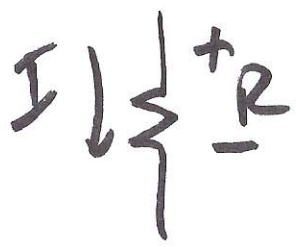
# S.F. Gain with Body effect



12)



# Level-shifting



$0.25 \geq 1.15 - 0.9$   
yes!

$+0.25$

$1.15 = V_{SG}$

$V_{SD} = 1.15, 0.25$

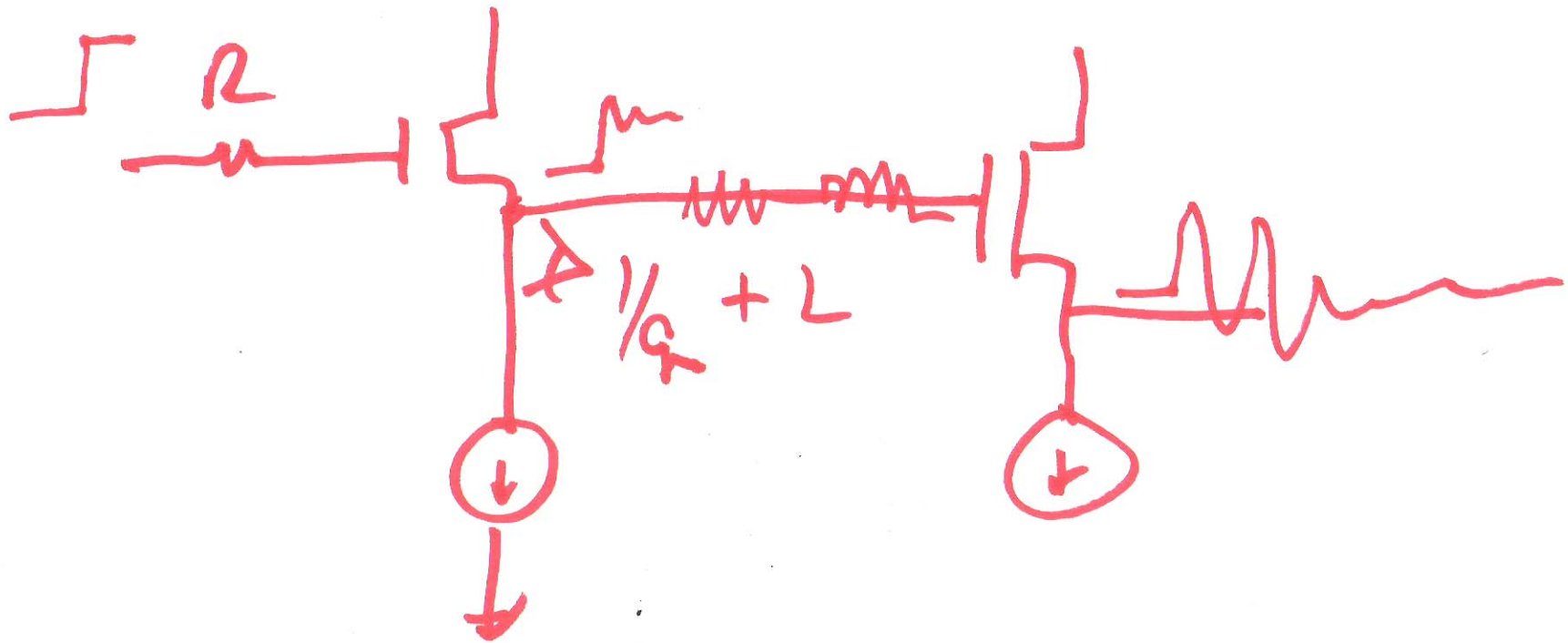
$V_{SD} \geq V_{SG} - V_{THP}$

TABLE 9.1  $0 \geq -V_{THP}$

How low CAN  $V_{IN}$  go  
and the M1 stays in  
saturation?

(3)





14)