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(54) **INTEGRATED CHARGE SENSING SCHEME FOR RESISTIVE MEMORIES**

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(57) **ABSTRACT**

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Related U.S. Application Data

(62) Division of application No. 10/445,940, filed on May 28, 2003.

(51) **Int. Cl.**⁷ **G11C 7/02**; G11C 7/00

An integrated charge sensing scheme for sensing the resistance of a resistive memory element is described. The current through a resistive memory cell is used to charge a capacitor coupled to a digit line. The voltage on the capacitor, which corresponds to the voltage on the digit line, is applied to one input of a comparator. When the voltage on the bit line exceeds a predetermined fixed voltage applied to the second input to the comparator less an offset, the comparator switches logic state, charge is drawn off from the capacitor and the capacitor charges again. The process of charging and discharging the capacitor occurs during a predetermined time period and the number of times the capacitor switches during the time period represents the resistance of the memory element.

(52) **U.S. Cl.** **365/209**; 365/148; 365/204

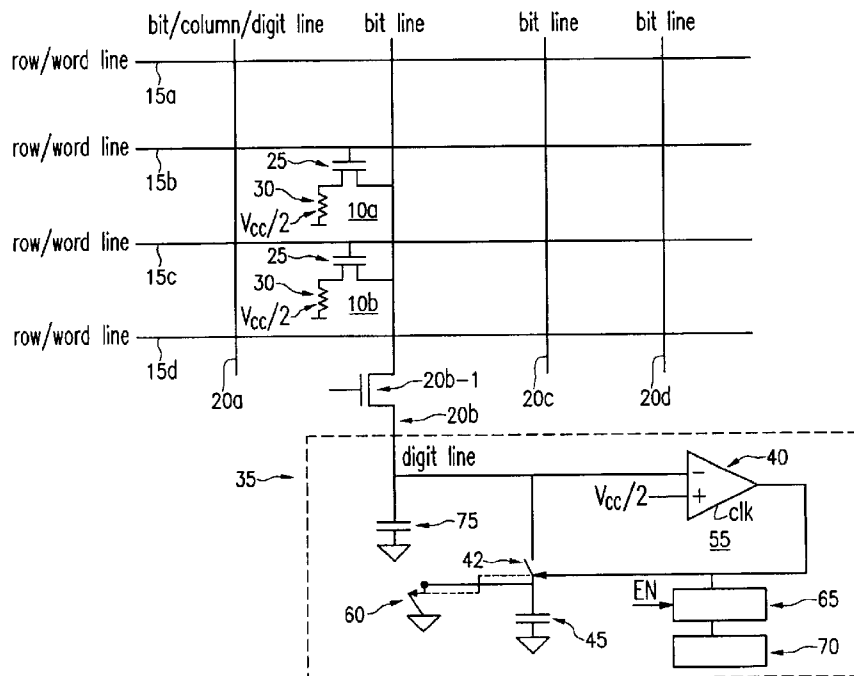
(58) **Field of Search** 365/209, 236, 365/204, 189.07, 230.07, 148

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15 Claims, 4 Drawing Sheets



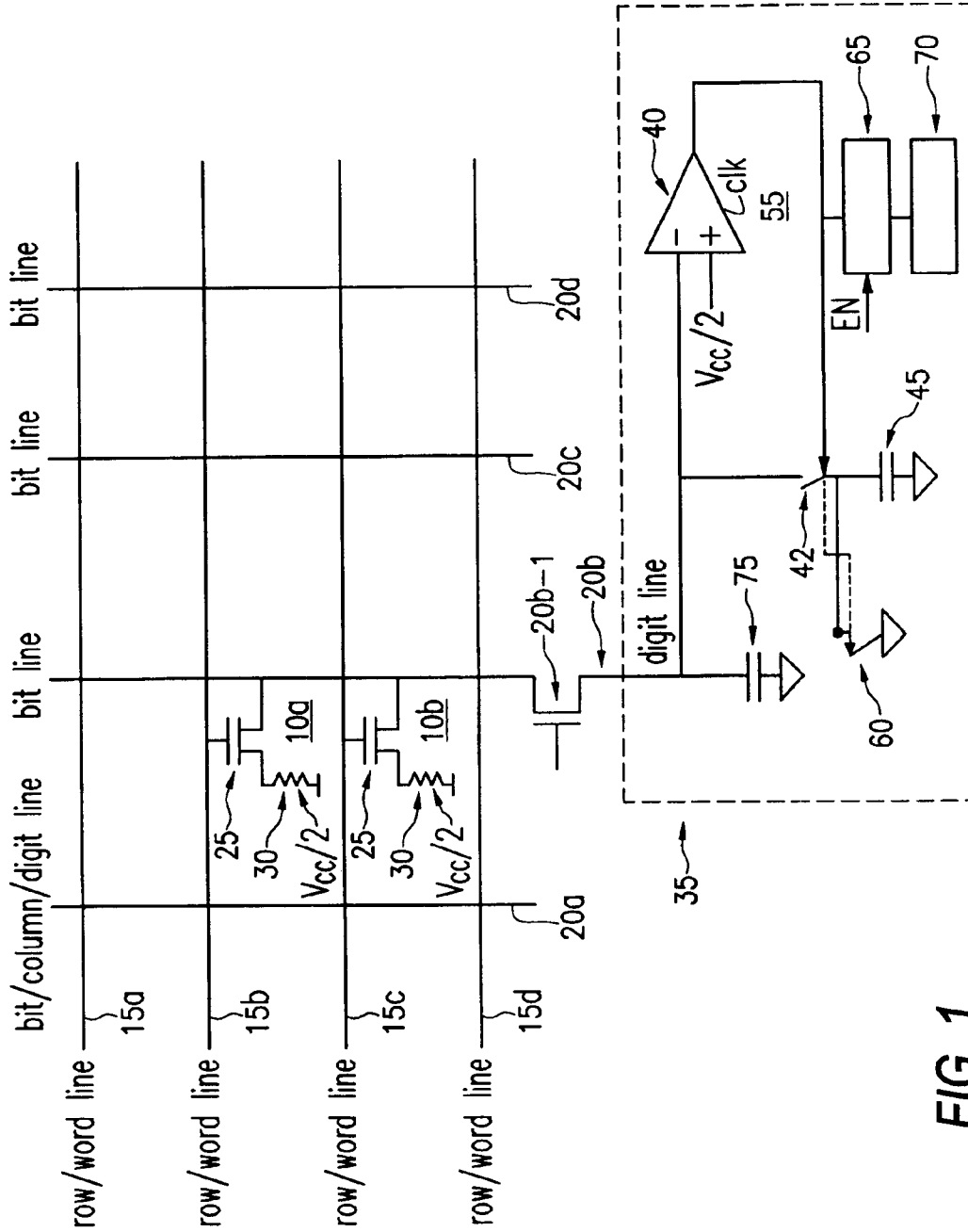


FIG. 1

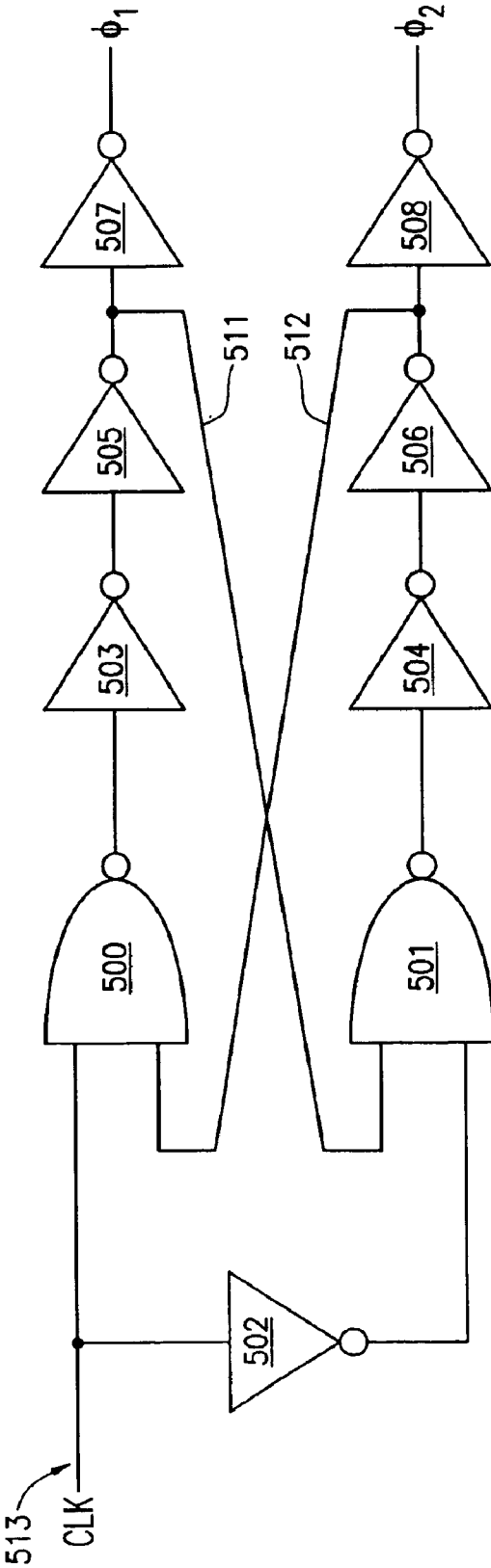


FIG. 2

510 ↗

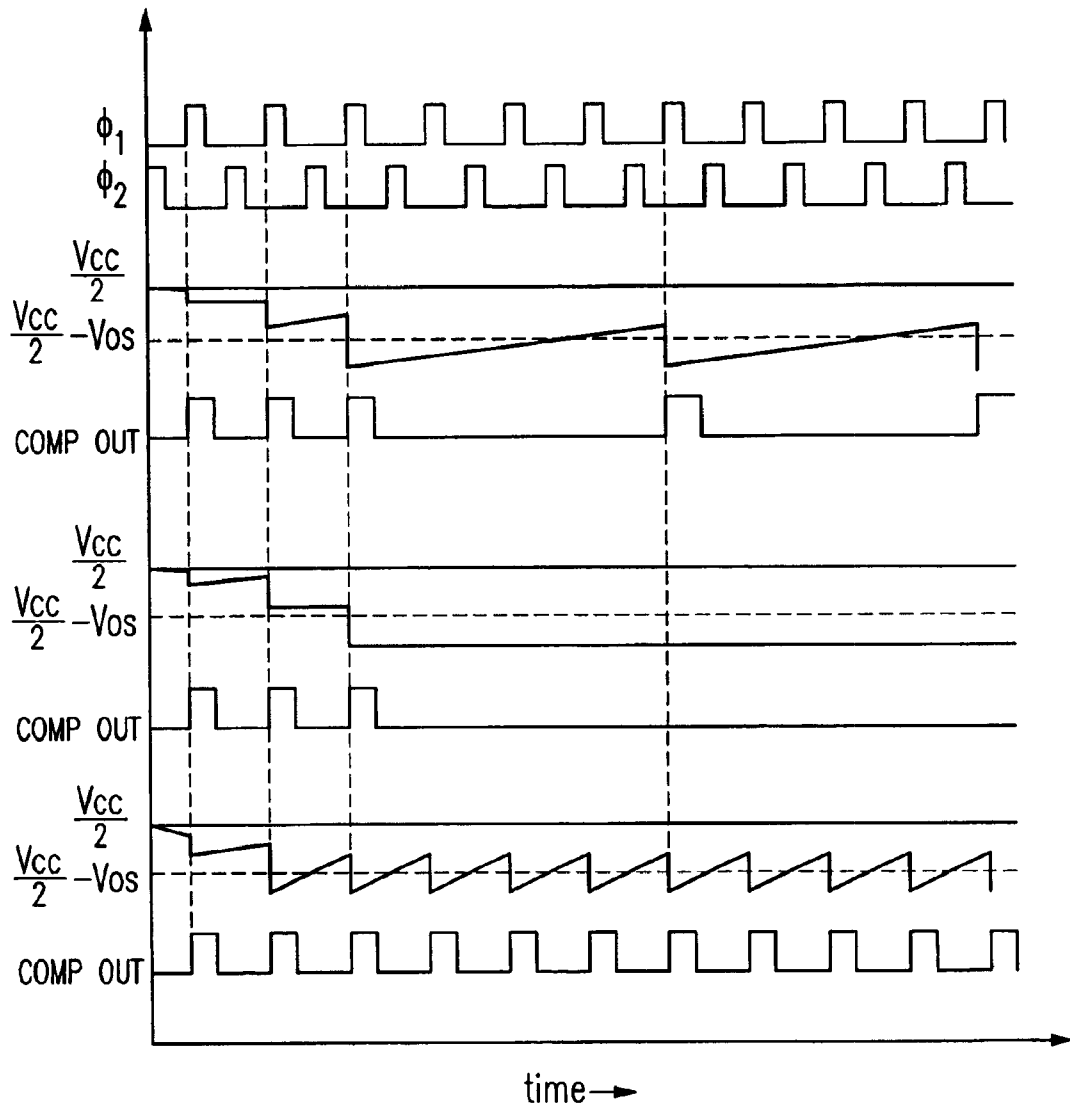
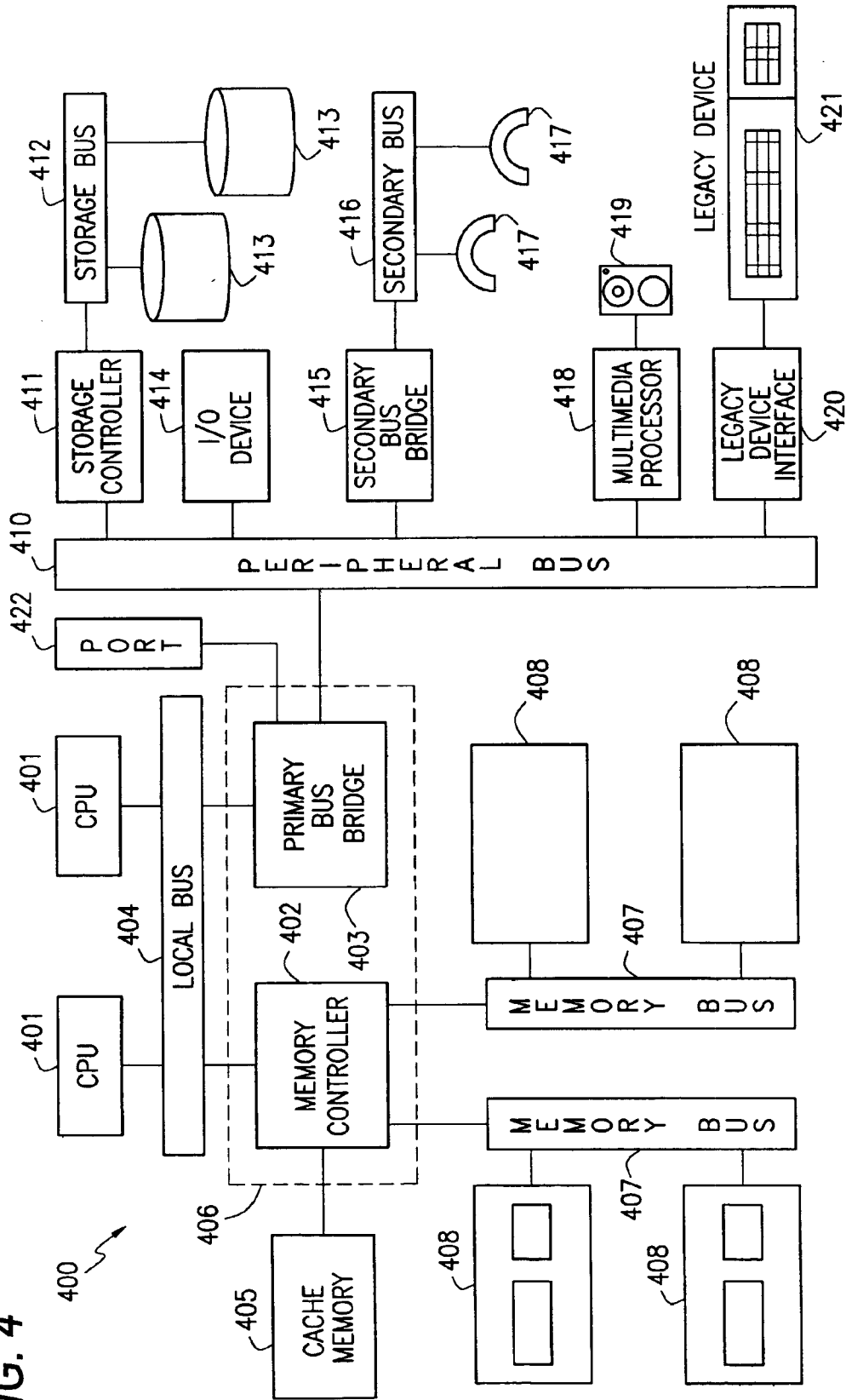


FIG. 3

FIG. 4



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INTEGRATED CHARGE SENSING SCHEME FOR RESISTIVE MEMORIES

This application is a divisional of application Ser. No. 10/445,940, filed May 28, 2003, the subject matter of which is incorporated by reference herein.

FIELD OF THE INVENTION

The present invention relates to memory devices, and more specifically to an integrated charge sensing scheme for resistive memories.

BACKGROUND OF THE INVENTION

Digital memories are widely used in computers, computer system components and computer processing systems. Resistive memories store digital information in the form of bits or binary digits as "0"s or "1"s based on the resistance of a memory element or cell.

Resistive memory devices are configured in arrays where a resistive element or cell is at the intersection of a row line (word line) and a column line (digit line or bit line). In order to read or sense the state of a memory cell, it is necessary to first select the desired memory cell by selecting the column line and row line, which intersect at the desired memory element. Once the desired memory element is isolated, the selected memory cell is then read by applying a read voltage to the cell.

SUMMARY OF THE INVENTION

The present invention is directed towards an integrated charge sensing scheme for sensing the resistance of a resistive memory element. In accordance with an embodiment of the present invention, leakage current through the resistive memory element is used to charge a capacitor coupled to the digit or bit line. The voltage on the capacitor, which corresponds to the voltage on the digit line, is applied to a first input of a clocked comparator. When the voltage on the digit line exceeds a predetermined value (determined by a fixed voltage applied to a second input to the comparator and an offset built-into the comparator), and when a leading edge of a clock signal is received, the comparator switches to a high state and the charge is then drawn off from the capacitor until the voltage at the first input falls below that at the second input or a falling edge of the clock signal occurs. At that time, the comparator switches to a low state and voltage on the capacitor begins to build again. If on the next clock leading edge the voltage at the first input again exceeds that at the second input, the comparator again goes to a high state. If instead, the voltage on the first input is less than that of the second input, the clocked comparator continues its low output. The number of times that the clocked comparator switches to a high state over a fixed period of time can be counted to provide an indication of the leakage current, and thus the resistance, of the memory element.

BRIEF DESCRIPTION OF THE DRAWINGS

Other features and advantages of the present invention will become apparent when the following description is read in conjunction with the accompanying drawings, in which:

FIG. 1 is schematic diagram illustrating the integrated charge sensing circuit of an embodiment of the present invention coupled to an array of resistive memory cells;

FIG. 2 is an exemplary block diagram of a non-overlapping clock generation circuit used in the present invention;

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FIG. 3 is a set of timing diagrams for the operation of the integrated charge sensing circuit of FIG. 1; and

FIG. 4 is an exemplary computer system using resistive memory devices including the integrated charge sensing circuit of the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

FIG. 1 shows the integrated charge sensing circuit of an embodiment of the present invention coupled to an array of resistive memory cells arranged at the intersection of column lines (digit lines) and row lines (word lines). Two exemplary memory cells **10a** and **10b** are shown. Memory cell **10a** is addressed by row line **15b** and digit line **20b**. Memory cell **10b** is addressed by row line **15c** and digit line **20b**. Memory cells **10a** and **10b** each include an access transistor **25** and a programmable resistance element **30** coupled to a voltage source of $V_{cc}/2$. In the following discussion, the circuit of the present invention is described with reference to exemplary memory cell **10a**. Although the invention is described below with respect to a resistive memory cell, e.g., resistive element **30** which is accessed with an access transistor **25**, the invention can also be adapted to work with other techniques for accessing the memory cell as long as current through a selected memory element is supplied to capacitor **75**.

In accordance with the present invention, digit lines **20a**, **20b**, **20c** and **20d** are each connected to a respective integrated charge sensing circuit **35** such as the one shown connected to digit line **20b** through respective column select transistors such as **20b-1**. Measurement circuit **35** is formed of a feedback loop including a clocked comparator **40** for measuring the current leaked through memory cell **10a**, which is stored on a digit line capacitor **75**. Capacitor **75** is coupled to a first input of comparator **40**. Comparator **40** is provided with an internal offset voltage, V_{os} at its second input, which also receives a reference voltage $V_{cc}/2$. In accordance with the operation of the circuit of the present invention, comparator **40** makes a comparison each time clock signal Φ_1 (shown in FIG. 3) goes high. At that time comparator **40** makes a comparison between the voltage on digit line **20b** and the reference input $(V_{CC}/2)-V_{os}$. When the voltage on digit line **20b** exceeds $(V_{CC}/2)-V_{os}$, the output of clocked comparator **40** switches high. The high output of comparator **40** closes switch **42** and causes the charge stored on digit line capacitor **75** to be drawn off/transferred onto another capacitor **45**. The high output of comparator **40** also opens switch **60**. When the voltage on the digit line falls below $(V_{CC}/2)-V_{os}$, or clock signal Φ_1 goes low, the comparator **40** output goes low, opening switch **42** and closing switch **60** to draw any charge on capacitor **45** to ground. Each time clock signal Φ_1 goes high, another comparison is made. If, at the time of the comparison, the voltage on capacitor **75** is lower than that at the second input of comparator **40** then the output of comparator **40** remains low. The process of discharging and recharging capacitor **75** continues for a predetermined period of time. During this predetermined period of time a counter **65** is enabled and counts all low to high transitions of comparator **40**. The number of times comparator transitions from low to high during the predetermined time period is representative of a resistance of the memory element **30** or cell **10a**.

It is noted that digit lines have parasitic capacitance and can be charged by the current conducted through the memory cells and accordingly capacitor **75** may be a discrete capacitor, a parasitic capacitance of the digit line or a

combination of the two. It is also noted that $V_{cc}/2$ at the memory cell and at the comparator are physically tied together. As noted, switch **60** is operated when the output of comparator **40** goes low to draw charge on capacitor **45** to ground, thereby enabling capacitor **45** to again draw charge from capacitor **75** when switch **42** is closed. In an alternative embodiment, switch **60** may be operated by a complementary non-overlapping clock Φ_2 (shown in FIG. **3**) to clock signal Φ_1 (shown in FIG. **3**) being read.

The charging and discharging of capacitor **75** and selective discharging of capacitor **45** is implemented with switches **42** and **60** which, as shown in FIG. **1**, act together to either connect capacitor **45** to the digit line or alternatively to ground depending upon the output state of comparator **40** or the state of non-overlapping clock signal Φ_2 if used to control switch **60**. Those skilled in the art will appreciate, with the benefit of the present description, that the switching function can be implemented in numerous different circuits using, for example, transistors for switches **42** and **60**, and is not limited to the two switches illustrated.

The circuit of the present invention further includes the counter **65**, controlled by an enable "EN" signal during the read period, that counts the number of times N that comparator **40** goes low to high in a predetermined period of time. The count N is inversely proportional to the current and thus the resistance of the memory cell **10a**.

A digital value comparison is performed on the value N stored in counter **65** by a digital value comparison device **70** to determine at the end of the predetermined read period if the value N, and thus the resistance of memory cell **10a** is above or below a threshold value to determine if the resistance is above or below a predetermined value to indicate a logic one or a logic zero state.

In an exemplary embodiment of the present invention, the digital value comparison device could operate to evaluate the count N in the following manner. A high resistance value and a low resistance value of the resistive memory cell are known in a gross sense. Thus, for example, a high resistance value might be represented by a count (N value) of 10 and a low resistance value might be represented by a count of 20. Accordingly, a threshold value of 15 can be used by comparison device **70** to determine the logic state of the sensed memory cell.

FIG. **2** is an exemplary block diagram of a non-overlapping clock generator which may be used in the present invention to produce Φ_1 and Φ_2 clock signals, which are complementary and non-overlapping clock signals.

The oscillator clock output **513** is coupled to one terminal of NAND gate **500**. The oscillator clock output signal **513** is also inverted via logic inverter **502** and connected to one terminal of NAND gate **501**. The outputs of NAND gates **500** and **501** are each dually inverted via inverters **503**, **505** and **504**, **506**, respectively. The outputs **511** and **512** of the dual inverters (**503**, **505** and **504**, **506**) are each coupled to a respective inverter **507** and **508**, and are also fed back respectively to a second terminal of NAND gates **501** and **500**. Inverters **507** and **508** respectively output non-overlapping signals Φ_1 and Φ_2 (shown in FIG. **3**).

FIG. **3** is a set of timing diagrams for the operation of the integrated charge sensing circuit of FIG. **1**. Φ_1 and Φ_2 (shown in FIG. **3**) are the two complementary and non-overlapping clock signals produced, for example, by the FIG. **2** circuit.

There are three distinct examples of the circuit operation depicted in FIG. **3**. In the bottommost example, the resistance in the memory cell is small. In this instance, digit line

20b (bold line) is pulled quickly to $V_{cc}/2$ because there is very little resistance, which limits how fast digit line capacitor **75** charges. This causes comparator **40** output (COMP OUT) to go high frequently resulting in digit line capacitor **75** pulling digit line **20b** low (towards ground). The comparator output (COMP OUT), therefore, mimics Φ_1 . If the resistance is very small, so low that digit line **20b** can never be pulled below the $V_{cc}/2 - V_{os}$ threshold, then the output of comparator **40** will go high every time the comparator is clocked. In this instance, the effect is to constantly pull charge from the bit line.

In the middle example, the resistance in the memory cell is very large. In this instance, digit line **20b** is quickly pulled low to below $V_{cc}/2 - V_{os}$. Because of the high resistance, the digit line charges very slowly back to $V_{cc}/2$, which causes comparator output (COMP OUT) to remain low most of the time.

In the topmost example, the resistance of the memory cell is in an intermediate range. Comparator **40** fires on the rising edge of Φ_1 and a comparison is made between digit line **20b** and $V_{cc}/2 - V_{os}$. If digit line **20b** voltage is greater than $V_{cc}/2 - V_{os}$, the output of comparator **40** (COMP OUT) goes high. If digit line **20b** voltage is less than $V_{cc}/2 - V_{os}$, the output of comparator **40** (COMP OUT) remains low. The output of comparator **40** feeds clocked counter **65**. Comparator **40** fires on the rising edge of Φ_1 as indicated by the dotted lines at the rising edge of Φ_1 on FIG. **3**. That is, at the rising edge of the first three pulses of Φ_1 , a comparison is made and the digit line is greater than $V_{cc}/2 - V_{os}$. At the rising edge of each Φ_1 pulse, another comparison is made. After the first three COMP OUT pulses, and during the next three Φ_1 pulses, the voltage at the first input of comparator **40** is lower than the reference $V_{cc}/2 - V_{os}$ so the COMP OUT remains low during this period. Finally, on the seventh Φ_1 pulse the bit line voltage on capacitor **75** is greater than the reference $V_{cc}/2 - V_{os}$ and another pulse is produced at COMP OUT.

It is noted, in all instances, a comparator output of one/high allows the digit line capacitance **75** to discharge resulting in a voltage drop. The resistance of the memory cell then pulls the digit line voltage back up towards $V_{cc}/2$. In the bottommost example/trace, the voltage gets pulled back above $V_{cc}/2 - V_{os}$ quickly. In the middle example/trace, the resistance is so great that it takes a very long time to pull the voltage up over the threshold level/value. In all examples, counter **65** counts on the leading edge of the COMP OUT pulses during the predetermined read period to register a value representing the resistance of memory cell **30**.

Although FIG. **3** shows operation of the FIG. **1** circuit for three exemplary resistance values, in most digital circuits only two resistance states are stored in the memory cells.

FIG. **4** illustrates an exemplary processing system **400** which uses a resistive memory device comprising an integrated charge sensing circuit in accordance with the embodiments of the present invention disclosed above in connection with FIGS. **1-3**. The processing system **400** includes one or more processors **401** coupled to a local bus **404**. A memory controller **402** and a primary bus bridge **403** are also coupled to the local bus **404**. The processing system **400** may include multiple memory controllers **402** and/or multiple primary bus bridges **403**. The memory controller **402** and the primary bus bridge **403** may be integrated as a single device **406**.

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The memory controller **402** is also coupled to one or more memory buses **407**. Each memory bus accepts circuits such as, a resistive memory device **408** which include at least one circuit using the integrated charge sensing circuit of the present invention. The resistive memory device **408** may be integrated with a memory card or a memory module and a CPU. Examples of memory modules include single inline memory modules (SIMMs) and dual inline memory modules (DIMMs). The memory controller **402** may also be coupled to a cache memory **405**. The cache memory **405** may be the only cache memory in the processing system. Alternatively, other devices, for example, processors **401** may also include cache memories, which may form a cache hierarchy with cache memory **405**. If the processing system **400** include peripherals or controllers which are bus masters or which support direct memory access (DMA), the memory controller **402** may implement a cache coherency protocol. If the memory controller **402** is coupled to a plurality of memory buses **407**, each memory bus **407** may be operated in parallel, or different address ranges may be mapped to different memory buses **407**.

The primary bus bridge **403** is coupled to at least one peripheral bus **410**. Various devices, such as peripherals or additional bus bridges may be coupled to the peripheral bus **410**. These devices may include a storage controller **411**, a miscellaneous I/O device **414**, a secondary bus bridge **415**, a multimedia processor **418**, and an legacy device interface **420**. The primary bus bridge **403** may also coupled to one or more special purpose high speed ports **422**. In a personal computer, for example, the special purpose port might be the Accelerated Graphics Port (AGP), used to couple a high performance video card to the processing system **400**.

The storage controller **411** couples one or more storage devices **413**, via a storage bus **412**, to the peripheral bus **410**. For example, the storage controller **411** may be a SCSI controller and storage devices **413** may be SCSI discs. The I/O device **414** may be any sort of peripheral. For example, the I/O device **414** may be an local area network interface, such as an Ethernet card. The secondary bus bridge **415** may be used to interface additional devices via another bus to the processing system. For example, the secondary bus bridge **415** may be an universal serial port (USB) controller used to couple USB devices **417** via to the processing system **400**. The multimedia processor **418** may be a sound card, a video capture card, or any other type of media interface, which may also be coupled to one additional devices such as speakers **419**. The legacy device interface **420** is used to couple legacy devices **421**, for example, older styled keyboards and mice, to the processing system **400**.

The processing system **400** illustrated in FIG. 4 is only an exemplary processing system with which the invention may be used. While FIG. 4 illustrates a processing architecture especially suitable for a general purpose computer, such as a personal computer or a workstation, it should be recognized that well known modifications can be made to configure the processing system **400** to become more suitable for use in a variety of applications. For example, many electronic devices which require processing may be implemented using a simpler architecture which relies on a CPU **401** coupled to resistive memory device **408** and/or memory buffer devices **404**.

While the invention has been described and illustrated with reference to specific exemplary embodiments, it should

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be understood that many modifications and substitutions can be made without departing from the spirit and scope of the invention. Accordingly, the invention is not to be considered as limited by the foregoing description but is only limited by the scope of the appended claims.

What is claimed as new and desired to be protected by Letters Patent of the United States is:

1. A method for determining a resistance of a resistive memory cell, comprising:

- a) charging a first capacitor with current conducted through said resistive memory cell;
- b) comparing a voltage on said first capacitor with a predetermined threshold voltage level;
- c) discharging said first capacitor if the voltage on said first capacitor has a predetermined relationship to said predetermined threshold voltage level;
- d) discontinuing said discharging of said first capacitor
- e) repeating steps a) through d) during a predetermined time period; and
- f) counting the number of times the voltage on said first capacitor has said predetermined relationship to said threshold value during said repetition of steps a) through c) to determine a resistance of said resistive memory cell.

2. The method according to claim 1, wherein said predetermined threshold voltage is approximately $V_{cc}/2 - V_{os}$, where V_{cc} is a supply voltage and V_{os} is an offset voltage at a reference voltage input of a comparator.

3. The method according to claim 1, wherein said discharging is accomplished by closing a switch.

4. The method according to claim 1, wherein said discharging comprises coupling a second capacitor to said first capacitor.

5. The method according to claim 4, further comprising discharging said second capacitor during a time said first capacitor is being charged.

6. The method of claim 1, wherein said comparison is performed in response to a clock signal going to a predetermined state.

7. The method of claim 1, wherein said first capacitor is a discrete capacitor.

8. The method of claim 1, wherein said first capacitor is a parasitic capacitance of a digit line.

9. The method of claim 1, wherein said first capacitor is both a discrete capacitor and a parasitic capacitance of a digit line.

10. The method of claim 1, wherein a result of said comparison is one logic state when said first capacitor voltage is greater than said threshold voltage level and a result of said comparison is another logic state when said first capacitor voltage is less than said threshold voltage level.

11. The method of claim 10 wherein said comparison is performed in response to a clock signal going to a predetermined state.

12. A method for determining a resistance of a resistive memory cell comprising:

- charging a first capacitor coupled to a digit line with current conducted through said resistive memory cell;
- comparing a voltage on a digit line with a predetermined threshold voltage level;
- transferring charge from said first capacitor to a second capacitor if said voltage on said digit line is above said predetermined threshold voltage level;

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discontinuing said transferring of said charge from said first capacitor when the voltage on said digit line falls below said predetermined threshold voltage level;

repeating said steps of charging, comparing, transferring and discontinuing during a predetermined time period; and

counting a number of times said voltage on said digit line exceeds said predetermined threshold voltage level during said predetermined time period.

13. The method according to claim 12, wherein said predetermined threshold voltage is approximately $V_{cc}/2$ -

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V_{os} , where V_{cc} is a supply voltage and V_{os} is an offset voltage at a reference voltage input of a comparator.

14. The method according to claim 12, wherein said step of transferring charge comprises transferring charge to a connected to said digit line.

15. The method according to claim 12, further comprising discharging said second capacitor when the transfer of charge from said first capacitor is discontinued.

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